

# Package ‘rkwarddev’

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**Type** Package

**Title** A Collection of Tools for RKWard Plugin Development

**Description** Provides functions to create plugin skeletons and XML structures for RKWard.

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**Imports** methods

**Enhances** rkward

**Suggests** testthat,knitr,rmarkdown

**VignetteBuilder** knitr

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**BugReports** <https://github.com/rkward-community/rkwarddev/issues>

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**Collate** '00\_class\_01\_rk.JS.arr.R'  
'00\_class\_02\_rk.JS.var.R'  
'00\_class\_03\_rk.JS.ite.R'  
'00\_class\_04\_rk.JS.opt.R'  
'00\_class\_05\_rk.JS.oset.R'  
'rk.rkh.doc.R'  
'rk.JS.doc.R'  
'rk.XML.plugin.R'  
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'60\_JS.getters.default.R'  
'R.comment.R'  
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'rk.XML.insert.R'

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---

rkwarddev-package      *A Collection of Tools for RKWard Plugin Development*

---

### Description

Provides functions to create plugin skeletons and XML structures for RKWard.

### Details

The DESCRIPTION file:

```
Package:    rkwarddev
Type:      Package
Version:   0.10-2
Date:      2022-05-03
Depends:   R (>= 4.0.0),XiMPLe (>= 0.10-3),rkward (>= 0.7.1)
Enhances:  rkward
Encoding:  UTF-8
License:   GPL (>= 3)
LazyLoad:  yes
URL:       https://rkward.kde.org
```

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### See Also

Useful links:

- <https://rkward.kde.org>
- Report bugs at <https://github.com/rkward-community/rkwarddev/issues>

---

echo      *Generate JavaScript echo command call*

---

### Description

This function will take several elements, either character strings, or objects of class `XiMPLe.node` which hold an XML node of some plugin GUI definition, or objects of classes `rk.JS.arr` or `rk.JS.opt`. From those, it will generate a ready-to-run JavaScript `echo()`; call from it.

**Usage**

```
echo(..., newline = "")
```

**Arguments**

...	One or several character strings and/or <code>XiMPLe.node</code> objects with plugin nodes, and/or objects of classes <code>rk.JS.arr</code> or <code>rk.JS.opt</code> , simply separated by comma.
<code>newline</code>	Character string, can be set to e.g. <code>"\n"</code> to force a newline after the call.

**Value**

A character string.

**See Also**

[rk.JS.vars](#), [rk.JS.array](#), [rk.JS.options](#), [ite](#), [id](#), [qp](#), and the [Introduction to Writing Plugins for RKWard](#)

**Examples**

```
cbx1 <- rk.XML.cbx(label="foo", value="foo1", id.name="CheckboxFoo.ID")
echo("bar <- \"", cbx1, "\"")
```

---

i18n

---

*Mark JavaScript strings as translatable*


---

**Description**

Similar to [echo](#), this function should help you to write your JavaScript portions in R. Depending on the provided values for its arguments, will return one of `i18n()`, `i18nc()`, `i18np()`, or `i18ncp()`.

**Usage**

```
i18n(msgid, ..., context = NULL, plural = NULL, newline = "")
```

**Arguments**

<code>msgid</code>	Either a character string, the message to be translated (if applicable, its singular form), or an object of class <code>noquote</code> , which will be pasted as a <code>noquote()</code> function call.
...	Either character string which will be pasted unquoted to be used in conjunctions with placeholders in <code>msgid</code> , or <code>XiMPLe.node</code> objects of which the JavaScript variable name will be used.
<code>context</code>	Character string, optional context information for this string.
<code>plural</code>	Character string for plural form of <code>msgid</code> , must at least include one placeholder, and the first one has to represent an integer value in the dialog.
<code>newline</code>	Character string, can be set to e.g. <code>"\n"</code> to force a newline after the call.



**Value**

An object of class `rk.JS.i18n`.

**Examples**

```
i18n("Select data")
i18n("Comparing a single pair", "n_pairs", plural="Comparing %1 distinct pairs")

echo(i18n(noquote("A string I'll quote, later")))
```

---

id *Replace XiMpLe.node objects with their ID value*

---

**Description**

This function is intended to be used for generating JavaScript code for RKWard plugins. Its sole purpose is to replace objects of class `XiMpLe.node` which hold an XML node of some plugin GUI definition, and objects of classes `rk.JS.arr`, `rk.JS.opt` or `rk.JS.var` with their ID (or JS variable name), and combine these replacements with character strings.

**Usage**

```
id(
  ...,
  quote = FALSE,
  collapse = "",
  js = TRUE,
  guess.modifier = TRUE,
  .objects = list(...)
)
```

**Arguments**

...	One or several character strings and/or <code>XiMpLe.node</code> objects with plugin nodes, and/or objects of classes <code>rk.JS.arr</code> , <code>rk.JS.opt</code> or <code>rk.JS.var</code> , simply separated by comma.
quote	Logical, if the character strings should be deparsed, so they come out "as-is" when written to files, e.g. by <code>cat</code> .
collapse	Character string, defining if and how the individual elements should be glued together.
js	Logical, if TRUE returns JavaScript variable names for <code>XiMpLe.node</code> objects. Otherwise their actual ID is returned.
guess.modifier	Logical, if TRUE will append the "checked" modifier to <code>&lt;frame&gt;</code> nodes, but only if <code>js=TRUE</code> as well.
.objects	Alternative way of specifying objects, if you already have them as a list.

**Value**

A character string.

**See Also**

[rk.JS.vars](#), [rk.JS.array](#), [rk.JS.options](#), [echo](#), [qp](#) (a shortcut for `id` with different defaults), and the [Introduction to Writing Plugins for RKWard](#)

**Examples**

```
# an example checkbox XML node
cbox1 <- rk.XML.cbox(label="foo", value="foo1", id.name="CheckboxFoo.ID")
id("The variable name is: ", cbox1, "!")
```

---

idq

*Get a quoted element ID*


---

**Description**

This is actually a convenience wrapper for `id` and returns the XML ID of `XiMPLe` nodes in quoted format, optionally with an attached modifier.

**Usage**

```
idq(obj, modifiers = NULL, check.modifiers = TRUE, js = TRUE, quote = "\"")
```

**Arguments**

<code>obj</code>	An object of class <code>XiMPLe.node</code> containig an ID to extract.
<code>modifiers</code>	A character vector with modifiers you'd like to apply to the XML node property.
<code>check.modifiers</code>	Logical, if <code>TRUE</code> the given modifiers will be checked for validity. Should only be turned off if you know what you're doing.
<code>js</code>	Logical, if <code>TRUE</code> returns JavaScript varaible names for <code>XiMPLe.node</code> objects. Otherwise their actual ID is returned.
<code>quote</code>	Character string to be used for quoting.

**Details**

You can use this function to write almost literal JavaScript code, but still be able to extract IDs from generated R objects.

**Value**

A character string.

**Note**

You should always nest this function inside an `id` call (or a similar wrapper) to prevent `rk.paste.JS` from appending newline characters – see the example section.

**Examples**

```
myCheckbox <- rk.XML.cbox("Check for action")
rk.paste.JS(id("var x = getBoolean(", idq(myCheckbox, modifiers="state"), ");"))
```

ite

*Generate JavaScript if/then/else constructs***Description**

This function is very similar to `ifelse`. If you would like to use if conditions directly, have a look at the `js` wrapper instead.

**Usage**

```
ite(ifjs, thenjs, elsejs = NULL)
```

**Arguments**

<code>ifjs</code>	Either a character string to be placed in the brackets of an <code>if()</code> statement, or an object of class <code>XiMpLe.node</code> . <code>rk.JS.arr</code> or <code>rk.JS.opt</code> (whose identifier will be used).
<code>thenjs</code>	Either a character string, the code to be executed in case the <code>if()</code> statement is true, or an object of class <code>XiMpLe.node</code> . <code>rk.JS.arr</code> or <code>rk.JS.opt</code> (whose identifier will be used). The latter is especially useful in combination with <code>rk.JS.options</code> . You can also give another object of class <code>rk.JS.ite</code> .
<code>elsejs</code>	Like <code>thenjs</code> , the code to be executed in case the <code>if()</code> statement is not true.

**Value**

An object of class `rk.JS.ite`

**See Also**

[js](#), [rk.paste.JS](#), [rk.JS.vars](#), [rk.JS.array](#), [rk.JS.options](#), [echo](#), [id](#), [qp](#), and the [Introduction to Writing Plugins for RKWard](#)

**Examples**

```
# first create an example checkbox XML node
cbox1 <- rk.XML.cbox(label="foo", value="foo1", id.name="CheckboxFoo.ID")
# now some JavaScript generation
ite(cbox1, echo("bar <- \"", cbox1, "\""), echo("bar <- NULL"))
```

---

join

*Generate JavaScript to join an array object*

---

### Description

This function pastes an object of class `rk.JS.arr` similar to `rk.paste.JS`, but was specifically written for elements like `<optionset>` or `<matrix>`, whose values must be queried by `getList()` rather than `getValue()`. This means, the resulting variable is already an array and merely needs to be joined in as R code output (e.g., an `<optioncolumn>`).

### Usage

```
join(var, by = "\", \")
```

### Arguments

var	Either a character string (the name of the variable to combine to a vector or list), or an object of class <code>XiMple.node</code> (whose ID will be extracted and used). Also accepts objects of class <code>rk.JS.arr</code> .
by	Character string by which the values ought to be joined.

### Value

An object of class `rk.JS.echo`.

### See Also

[rk.paste.JS](#), [rk.JS.options](#), [rk.JS.vars](#), [echo](#), [id](#), and the [Introduction to Writing Plugins for RKWard](#)

---

js

*R to JavaScript translation*

---

### Description

This function is a wrapper for `id` similar to `qp` that uses `eval(substitute(alist(...)))` to preserve the value of `...` as-is to be able to both keep operators like `">="` or `"!="` unevaluated in the resulting output, as well as translating `if/else` clauses from R to JavaScript.

**Usage**

```
js(
  ...,
  level = 2,
  indent.by = rk.get.indent(),
  linebreaks = TRUE,
  empty.e = rk.get.empty.e(),
  keep.ite = FALSE
)
```

**Arguments**

...	One or several character strings and/or <code>XiMPLe.node</code> objects with plugin nodes, and/or objects of classes <code>rk.JS.arr</code> or <code>rk.JS.opt</code> , simply separated by comma. JavaScript operators and <code>if</code> conditions will be kept as-is.
level	Integer value, first indetation level.
indent.by	A character string defining the indentation string to use.
linebreaks	Logical, should there be line breaks between the elements in this call?
empty.e	For <code>if</code> conditions only: Logical, if <code>TRUE</code> will force to add empty <code>else {}</code> brackets when there is no <code>else</code> statement defined, which is considered to enhance code readability by some.
keep.ite	Logical, if <code>TRUE</code> returns <code>if/else</code> conditions in a list of objects of class <code>rk.JS.ite</code> instead of a pasted character string. Comes in handy if used inside <a href="#">rk.JS.options</a> .

**Details**

Normally, `id` would simply evaluate the condition and then return the result of that evaluation, which most of the time is not what you want. With this function, you can test conditions in usual R syntax, yet the operators and `if/else` clauses will end up pasted in the result.

The following operators are supported: `+`, `-`, `*`, `/`, `==`, `!=`, `>`, `<`, `>=`, `<=`, `||` and `&&`

These are currently unsupported and still need to be quoted: `%`, `++`, `-`, `=`, `+=`, `-=`, `*=`, `/=`, `%=`, `===` and `!==`

**Value**

A character string (or `rk.JS.ite`, if `keep.ite=TRUE` and input is an `if/else` condition).

**Previews**

The current approach to toggle code parts for previews on and off is to query the value of the JavaScript variable `is_preview`. Only if it is false or unset the code is executed. You can construct code working this way by nesting it inside `js(if("!is_preview"){<your code>})`. Note that you must not place the exclamation mark before the quotes, but inside.

**Note**

You should nest your plugin script inside `rk.local` if you're making use of `js()`, to be sure it can find all defined objects.

## See Also

[rk.local](#), [rk.JS.vars](#), [rk.JS.array](#), [rk.JS.options](#), [echo](#), [id](#), and the [Introduction to Writing Plugins for RKWard](#)

## Examples

```
# an example checkbox XML node
cbox1 <- rk.XML.cbox(label="foo", value="foo1", id.name="CheckboxFoo.ID")
cat(rk.paste.JS(js(
  if(cbox1 == "foo1") {
    echo("gotcha!")
  } else {
    echo("nothing!")
  }
)))
```

---

modifiers

*Get all valid modifiers for a given XML node*

---

## Description

In case you want to see which modifiers are defined for a certain XML node, just call this helper function.

## Usage

```
modifiers(obj = "all")
```

## Arguments

**obj** An object of class `XiMple.node`, or a character string containing the XML node name you're interested in. If set to "all" returns all defined modifiers.

## Value

A character vector of valid modifiers.

## Examples

```
myCheckbox <- rk.XML.cbox("Check for action")
modifiers(myCheckbox)
```

---

plugin2script	<i>Generate script code from XML objects</i>
---------------	--

---

**Description**

These methods try to translate plugin XML objects into rkwaddev function calls.

**Usage**

```
plugin2script(  
  obj,  
  prefix = "",  
  indent = TRUE,  
  level = 1,  
  drop.defaults = TRUE,  
  node.names = FALSE,  
  collapse = ".",  
  update = NULL  
)  
  
## S4 method for signature 'XiMpLe.doc'  
plugin2script(  
  obj,  
  prefix = "",  
  indent = TRUE,  
  level = 1,  
  drop.defaults = TRUE,  
  node.names = FALSE,  
  collapse = ".",  
  update = NULL  
)  
  
## S4 method for signature 'XiMpLe.node'  
plugin2script(  
  obj,  
  prefix = "",  
  indent = TRUE,  
  level = 1,  
  drop.defaults = TRUE,  
  node.names = FALSE,  
  collapse = ".",  
  update = NULL  
)  
  
## S4 method for signature 'character'  
plugin2script(  
  obj,
```

```

    prefix = "",
    indent = TRUE,
    level = 1,
    drop.defaults = TRUE,
    node.names = FALSE,
    collapse = ".",
    update = NULL
)

## S4 method for signature 'connection'
plugin2script(
  obj,
  prefix = "",
  indent = TRUE,
  level = 1,
  drop.defaults = TRUE,
  node.names = FALSE,
  collapse = ".",
  update = NULL
)

```

### Arguments

<code>obj</code>	Either a character vector (path to a plugin XML file to parse), a connection, an already parsed XML tree (class <code>XiMple.doc</code> ) or a single <code>XiMple.node</code> object.
<code>prefix</code>	Character string, used as the prefix for the object names used in the script. Set to "" to disable the prefix.
<code>indent</code>	Logical, whether the script code should be indented properly.
<code>level</code>	Integer number, the starting level of indentation.
<code>drop.defaults</code>	Logical, whether to check for the default options in function calls. If the parsed and translated XML code resulted in default options, they are omitted in the resulting script.
<code>node.names</code>	Logical, whether the node names should become part of the generated R object names.
<code>collapse</code>	Character string, used to collapse the parts of the generated R object names.
<code>update</code>	A named list, previous result of a <code>plugin2script</code> call to be updated, e.\,g., to add the content of a help file to a previously scanned XML file.

### Details

They are intended to make it easier to translate previously manually maintained plugin code into `rkwarddev` scripts. The generated output should not be used as-is, but restructured properly into a useful script.

You can either use a full XML document (read with [parseXMLTree](#)) or single (also nested) `XiMple` XML nodes. If you provide a character string, it is assumed to be the full path to a document to be parsed with `parseXMLTree` and then analysed. Connections are also accepted.



**Value**

Either a character vector (if obj is a single XML node) or a list of character vectors named "logic", "dialog", "wizard", "summary", "usage", "settings", "related", "technical", "dependencies", "dependency\_check", "about", "require", "components", and "hierarchy" (if obj is a full XML document).

**Note**

The methods might fail, especially with highly complex plugins. Try to break these into sensible chunks and try those separately. Sometimes, slightly changing the input file might also do the trick to get some usable results.

**Examples**

```
## Not run:
# full XML documents
rkwarddevScript <- plugin2script("~/RKwardPlugins/plugins/myPlugin.xml")
rkwarddevScript <- plugin2script("~/RKwardPlugins/plugins/myPlugin.rkh",
  update=rkwarddevScript)
rkwarddevScript <- plugin2script("~/RKwardPlugins/myPlugin.pluginmap",
  update=rkwarddevScript)
sapply(rkwarddevScript, cat)

## End(Not run)

# single XML node
(test.checkboxes <- rk.XML.row(
  rk.XML.col(
    list(
      rk.XML.cbox(label="foo", value="foo1", chk=TRUE),
      rk.XML.cbox(label="bar", value="bar2")
    )
  )
))
rkwarddevScript <- plugin2script(test.checkboxes)
# see the generated script code
cat(rkwarddevScript)

# we can evaluate the generated code to check whether original
# XML and the newly generated one are identical
eval(parse(text=rkwarddevScript))
identical(row_c1mndc1212, test.checkboxes)
```

**Description**

This function is a shortcut for `id` which sets some useful defaults (`quote=TRUE`, `collapse=" + "`, `js=TRUE`). The abbreviation stands for "quote + plus".

**Usage**

```
qp(...)
```

**Arguments**

... One or several character strings and/or `XiMPLe`.node objects with plugin nodes, and/or objects of classes `rk.JS.arr` or `rk.JS.opt`, simply separated by comma.

**Value**

A character string.

**See Also**

[rk.JS.vars](#), [rk.JS.array](#), [rk.JS.options](#), [echo](#), [id](#), and the [Introduction to Writing Plugins for RKWard](#)

**Examples**

```
# an example checkbox XML node
cbox1 <- rk.XML.cbox(label="foo", value="foo1", id.name="CheckboxFoo.ID")
qp("The variable name is: ", cbox1, "!")
```

---

R.comment

*Create R comment with JavaScript in RKWard plugin code*

---

**Description**

Create R comment with JavaScript in RKWard plugin code

**Usage**

```
R.comment(
  ...,
  indent.by = rk.get.indent(escape = TRUE),
  level = 2,
  newline = ""
)
```

**Arguments**

... Character strings to form a comment.

indent.by A character string defining the indentation string to use. Note that backslashes need to be escaped (e.g. `"\t"` to produce `"\t"`).

level Integer, which indentation level to use in the resulting R code, minimum is 1.

newline Character string, can be set to e.g. `"\n"` to force a newline after the call.

**Value**

A character string.

**Examples**

```
cat(R.comment("This will become an R comment"))
```

---

rk.build.plugin	<i>Build an RKWard plugin package</i>
-----------------	---------------------------------------

---

**Description**

Build an RKWard plugin package

**Usage**

```
rk.build.plugin(plugin, check = FALSE, install = FALSE, R.libs = NULL)
```

**Arguments**

plugin	A character string, path to the plugin package root directory (hint: it's the directory with the DESCRIPTION file in it).
check	Logical, whether the package should be checked for errors. Always do this before you publish a package!
install	Logical, whether the built package should also be installed locally.
R.libs	A character string, path to local R packages, used by install to figure out where to install to.

**See Also**

[Introduction to Writing Plugins for RKWard](#)

**Examples**

```
## Not run:  
plugin.dir <- rk.plugin.skeleton("MyPlugin", dialog=full.dialog, wizard=full.wizard)  
rk.build.plugin(plugin.dir, R.libs=~"/R", check=TRUE)  
  
## End(Not run)
```

---

rk.comment	<i>Create comment for RKWard plugin code</i>
------------	--

---

**Description**

Create comment for RKWard plugin code

**Usage**

```
rk.comment(text)
```

**Arguments**

text	Character string, the text to be displayed.
------	---

**Value**

An object of class `XiMPLe.node`.

**Examples**

```
test.comment <- rk.comment("Added this text.")
cat(pasteXML(test.comment))
```

---

rk.get.comp	<i>Get the name of the component you're currently working on</i>
-------------	--

---

**Description**

This is the "get"-equivalent to [rk.set.comp](#). It is used by functions like, e.g., [rk.XML.cbox](#), to add text for .rkh pages automatically to the current plugin component.

**Usage**

```
rk.get.comp()
```

---

rk.get.empty.e	<i>Globally define handling of empty else conditions in JS</i>
----------------	--

---

**Description**

Some JS functions allow to decide whether empty else statements should be omitted or printed nonetheless (which some consider more reader friendly). The default can be globally defined with `rk.set.empty.e`, so you don't have to specify it in each function call.

**Usage**

```
rk.get.empty.e()  
  
rk.set.empty.e(empty = FALSE)
```

**Arguments**

empty	Logical, whether .
-------	--------------------

**Details**

`rk.get.empty.e` returns the set value, which defaults to FALSE by default.

**Value**

`rk.set.empty.e` returns invisible(NULL), `rk.get.empty.e` either TRUE or FALSE.

---

rk.get.indent	<i>Globally define the indentation string</i>
---------------	---

---

**Description**

Many functions allow to manually set the indentation string that should be used for code formatting. The default string used can be globally defined with `rk.set.indent`, so you don't have to specify it in each function call.

**Usage**

```
rk.get.indent(escape = FALSE)  
  
rk.set.indent(by = "\t")
```

**Arguments**

escape	Logical, if set to TRUE each occurring "\t" will be escaped by an additional "\".
by	Character string, indentation string to be defined globally.

**Details**

rk.get.indent returns the set value, which defaults to a tab character by default.

**Value**

rk.set.indent returns invisible(NULL), rk.get.indent a character string.

---

rk.get.rkh.prompter     *Get .rkh related information stored internally*

---

**Description**

Get .rkh related information stored internally

**Usage**

```
rk.get.rkh.prompter(component = NULL, id = NULL)
```

**Arguments**

component	Character string, the name under which you stored information. If NULL, returns all information stored in the internal rkh.prompter list.
id	Character string, the node ID if a given component to search for. If NULL, returns the full list of the given component, otherwise only the help information for the requested node.

**Examples**

```
rk.get.rkh.prompter("rk.myPlugin", "someID")
```

---

rk.i18n.comment     *Create i18n comment for RKWard plugin code*

---

**Description**

This function is similar to rk.comment, but precedes the text with the keyword "i18n:" to give context to translators.

**Usage**

```
rk.i18n.comment(text, prefix = "i18n:")
```

**Arguments**

text	Character string, the text to be displayed.
prefix	Character string, the text to be prefixed to indicate this is an i18n comment.

**Value**

An object of class `XiMPLe.node`.

**Examples**

```
test.comment <- rk.i18n.comment("Added this text.")
cat(pasteXML(test.comment))
```

---

rk.JS.arr-class	<i>S4 Class rk.JS.arr</i>
-----------------	---------------------------

---

**Description**

This simple class is used for JavaScript generation and produced by `rk.JS.array`. You shouldn't need to temper with this type of class manually.

**Slots**

`arr.name` Character string, name of the array variable.  
`opt.name` Character string, name of the option variable.  
`IDs` Character vector of IDs.  
`variables` Character vector of variables.  
`funct` Character string, name of an R function call.  
`quote` Logical, should values be quoted?  
`option` Character string, name of the option to set.  
`opt.sep` Character string, separates previous options from the one defined by the array.

---

rk.JS.array	<i>Create a simple JavaScript array</i>
-------------	---

---

**Description**

If you need to combine multiple options (like values of several checkboxes) into one vector or list, this function can help with that task. All relevant variables will become part of an array and then joined into the desired argument type.

**Usage**

```
rk.JS.array(
  option,
  variables = list(),
  funct = "c",
  var.prefix = NULL,
  quote = FALSE,
  opt.sep = ", "
)
```

**Arguments**

option	A character string, naming, e.g., an option of an R function which should be constructed from several variables.
variables	A list with either character strings (the names of the variables to combine to a vector or list), or objects of class <code>XML</code> with plugin XML nodes (whose ID will be extracted and used).
funct	Character string, name of the R function to be called to combine the options, e.g. "list" for <code>list()</code> , or "c" for <code>c()</code> .
var.prefix	A character string. sets a global string to be used as a prefix for the JS variable names.
quote	Logical, if TRUE, the values will be quoted in the resulting R code (might be necessary for character values).
opt.sep	Character string, will be printed in the resulting R code before the option name.

**Value**

An object of class `rk.JS.arr`.

**See Also**

[rk.paste.JS](#), [rk.JS.options](#), [rk.JS.vars](#), [echo](#), [id](#), and the [Introduction to Writing Plugins for RKWard](#)

**Examples**

```
# create three checkboxes for independent options
checkA <- rk.XML.cbox(label="Run Test A", value="A")
checkB <- rk.XML.cbox(label="Run Test B", value="B")
checkC <- rk.XML.cbox(label="Run Test C", value="C")
# combine them into one list of options via JavaScript
rk.JS.array("run.tests", variables=list(checkA, checkB, checkC), funct="list")
```

---

rk.JS.doc

*Create JavaScript outline from RKWard plugin XML*

---

**Description**

You don't need to define a `preview()` function, as this can be added automatically by `rkwarddev`'s code scanners.



**Usage**

```
rk.JS.doc(
  require = c(),
  variables = NULL,
  globals = NULL,
  results.header = NULL,
  header.add = list(),
  preprocess = NULL,
  calculate = NULL,
  printout = NULL,
  doPrintout = NULL,
  preview = FALSE,
  load.silencer = NULL,
  gen.info = TRUE,
  indent.by = rk.get.indent(),
  level = 2,
  guess.getter = FALSE
)
```

**Arguments**

<code>require</code>	A character vector with names of R packages that the dialog depends on.
<code>variables</code>	Either a character string to be included to read in all needed variables from the dialog (see <a href="#">rk.JS.scan</a> ), or a (list of) objects of class <code>rk.JS.var</code> which will be coerced into character. These variables will be defined in the <code>calculate()</code> and/or <code>printout()</code> functions.
<code>globals</code>	Like <code>variables</code> , but these variables will be defined globally. If <code>variables</code> is set as well, the function tries to remove duplicate definitions.
<code>results.header</code>	A character string to headline the printed results. Include escapes quotes (") if needed. Set to <code>FALSE</code> or <code>""</code> if you need more control and want to define the header section in <code>printout</code> .
<code>header.add</code>	A named list of additional info to add to the header. Each entry must be named <code>add</code> or <code>addFromUI</code> – see <a href="#">rk.JS.header</a> for details.
<code>preprocess</code>	A character string to be included in the <code>preprocess()</code> function. This string will be pasted as-is, after <code>require</code> has been evaluated.
<code>calculate</code>	A character string to be included in the <code>calculate()</code> function. This string will be pasted as-is, after <code>variables</code> has been evaluated.
<code>printout</code>	A character string to be included in the <code>printout()</code> function. This string will be pasted as-is, after <code>results.header</code> has been evaluated. Appended after <code>doPrintout</code> if set (which is deprecated).
<code>doPrintout</code>	Deprecated: A character string to be included in the <code>doPrintout()</code> function. This string will be pasted as-is.
<code>preview</code>	Either a logical value, if <code>TRUE</code> , a <code>preview()</code> function will be added in any case. Can also be a character string to be used as-is inside the <code>preview()</code> function.

load.silencer	Either a character string (ID of probably a checkbox), or an object of class XiMpLe.node. This defines a switch you can add to your plugin, to set the require() call inside suppressMessages(), hence suppressing all load messages (except for warnings and errors) of required packages in the output.
gen.info	Logical, if TRUE a comment note will be written into the document, that it was generated by rkwarddev and changes should be done to the script. You can also provide a character string naming the very rkwarddev script file that generates this JS file, which will then also be added to the comment.
indent.by	A character string defining how indentation should be done.
level	Integer, which indentation level to use, minimum is 1.
guess.getter	Logical, if TRUE try to get a good default getter function for JavaScript variable values. Only used if header.add contains XiMpLe nodes.

### Details

For previews, use `js(if("!is_preview") { ... })` style JavaScript code to toggle between modes (applies to preprocess, calculate and printout).

### Value

A character string.

### See Also

[rk.paste.JS](#), [rk.JS.vars](#), [rk.JS.array](#), [js](#), [echo](#), [id](#), [rk.JS.header](#), and the [Introduction to Writing Plugins for RKWard](#)

---

rk.JS.header	<i>Generate JavaScript header object</i>
--------------	--

---

### Description

Generate JavaScript header object

### Usage

```
rk.JS.header(title, ..., level = NULL, guess.getter = FALSE, .add = list())
```

### Arguments

title	Either a character string or object of class <code>rk.JS.i18n</code> . Will become the header title, nested in an <code>i18n()</code> call.
-------	---

...	An optional number of additional info to add to the header. Each entry must be named add or addFromUI – note that you can use multiple entries with the same name here. Entries named add must be vectors of length 2, the first being the caption (character), the second its value (either character, a XiMPLe node from the dialog or a single rk.JS.ite object); if the second value is named noquote or nq, the JS output will be nested inside noquote(). rk.JS.ite objects will be printed in a condensed format. Entries named addFromUI must have exactly one value specifying the GUI element to query (either character or a XiMPLe node from the dialog).
level	Integer, if not NULL will be added as the header level.
guess.getter	Logical, if TRUE try to get a good default getter function for JavaScript variable values.
.add	Same as ..., but provided as a single list. If used, values will be appended to ...

**Value**

A character string.

**Examples**

```
my.cbox <- rk.XML.cbox("This is a test")
rk.JS.header("Test results", addFromUI=my.cbox)

# let's assume we create an R object called "results"
# in the plugin dialog, this is how you could fetch
# portions of it to be added as a parameter in the output
rk.JS.header(
  "Test results",
  add=c("Significance level", noquote="results[[\\"alpha\\"]]")
)

# a dummy example using an rk.JS.ite object made with js()
rk.JS.header(
  "Test results",
  add=c(
    "Significance level",
    js(
      if(my.cbox){
        "this"
      } else {
        "that"
      },
      keep.ite=TRUE
    )
  )
)
```

---

rk.JS.ite-class	<i>S4 Class rk.JS.ite</i>
-----------------	---------------------------

---

**Description**

This simple class is used for JavaScript generation and produced by [ite](#). You shouldn't need to temper with this type of class manually.

**Slots**

ifJS Character string, the "if" clause.

thenJS Character string, the "then" body.

thenifJS A list with exactly one optional object of class rk.JS.ite.

elseJS Character string, the "else" body.

elifJS A list with exactly one optional object of class rk.JS.ite.

---

rk.JS.method	<i>Simple JavaScript method generator</i>
--------------	---

---

**Description**

Combines argument values into a JS method to append to an object call.

**Usage**

```
rk.JS.method(name, values = NULL, suffix = NULL, object = NULL, var = NULL)
```

**Arguments**

name	Character string, name of the method to call on the JS object.
values	Character vector, argument values for the method.
suffix	Character string, will be appended to the full call as-is.
object	Either a character string (name of the JS object), a XiMpLe node (whose ID will be used), or an object of class rk.JS.var (whose JS name will be used).
var	Character string, name of a JS variable to define. This will also append ";" at the end of the generated string.

**Value**

A character string.

**Examples**

```
rk.JS.method("split", values="[", suffix="[0]")
```

---

rk.JS.opt-class	<i>S4 Class rk.JS.opt</i>
-----------------	---------------------------

---

### Description

This simple class is used for JavaScript generation and produced by `rk.JS.options`. You shouldn't need to temper with this type of class manually.

### Slots

`var.name` Character string, the name of the variable.

`opt.name` Character string, the name of the option.

`collapse` Character string, used to collapse several options into one string.

`ifs` A list with objects of class `rk.JS.ite`.

`array` Logical, whether to use an array for options.

`funct` Character string, name of the R function to be called to combine the options.

`opt.sep` Character string, separates previous options from the one defined here.

---

rk.JS.options	<i>Combine several options in one JavaScript variable</i>
---------------	---

---

### Description

Combine several options in one JavaScript variable

### Usage

```
rk.JS.options(
  var,
  ...,
  collapse = ", ",
  option = NULL,
  funct = NULL,
  array = TRUE,
  opt.sep = ", ",
  .ite = list(...)
)
```

**Arguments**

var	Character string, name of the JavaScript variable to use in the script code.
...	A list of objects of class <code>rk.JS.ite</code> (see <a href="#">ite</a> ). Use the <code>thenjs</code> element to define only the value to add to the option, without commas (e.g., <code>"paired=TRUE"</code> or <code>qp("conf.level=\\"", conflevel, "\")</code> ).
collapse	Character string, how all options should be concatenated on the R code level (if <code>array=FALSE</code> ), or how option should be added to the generated R code. Hint: To place each option in a new line with tab indentation, set <code>collapse="\\n\\t"</code> .
option	A character string, naming, e.g., an option of an R function which should be constructed from several variables. Only used if <code>array=TRUE</code> .
funct	Character string, name of the R function to be called to combine the options, e.g. "list" for <code>list()</code> , or "c" for <code>c()</code> . Set to <code>NULL</code> to drop. Only used if <code>array=TRUE</code> .
array	Logical, if <code>TRUE</code> will generate the options as an array, otherwise in one concatenated character string (probably only useful for mandatory options).
opt.sep	Character string, will be printed in the resulting R code before the option name.
.ite	Like <code>...</code> , if you have all objects in a list already.

**Value**

An object of class `rk.JS.opt`, use [rk.paste.JS](#) on that.

**See Also**

[rk.JS.array](#), and the [Introduction to Writing Plugins for RKWard](#)

**Examples**

```
# create two checkboxes for independent options
checkA <- rk.XML.cbox(label="Run Test A", value="A")
checkB <- rk.XML.cbox(label="Run it fast", value="true")
# combine them into one JavaScript options variable
rk.JS.options("optionsTestA",
  ite(checkA, qp("test=\\"", checkA, "\")),
  ite(checkB, "fast=TRUE")
)
```

---

 rk.JS.optionset

*Evaluate optionset objects in plugin JavaScript*


---

**Description**

This function scans an object generated by [rk.XML.optionset](#), extract IDs of all `optioncolumn` objects and nest the JavaScript code you define via `...` inside a for loop that iterates through all columns. Inside `...`, you can use the column objects of [rk.XML.optioncolumn](#) to refer to the respective column, `rk.JS.optionset` will use appropriate variables.

**Usage**

```
rk.JS.optionset(
  optionset,
  ...,
  loopvar = "i",
  collapse = ",\\n\\t",
  vars = FALSE,
  guess.getter = TRUE
)
```

**Arguments**

optionset	A <code>XiMpLe.node</code> object, the full <code>&lt;optionset&gt;</code> node.
...	The JavaScript code, optionally including the <code>optioncolumn</code> objects. This will become the body of the for loop.
loopvar	Character, name of the index variable used in the for loop.
collapse	Character string, how all <code>optioncolumns</code> should be concatenated on the R code level Hint: To place each one on a new line with tab indentation, set <code>collapse="\\n\\t"</code> .
vars	Logical, if TRUE all <code>optioncolumn</code> variables will be defined first. This is not needed if <code>rk.JS.scan</code> was already called.
guess.getter	Logical, if TRUE try to get a good default getter function for JavaScript variable values. Only relevant if <code>vars=TRUE</code> .

**Details**

In case you simply want to define the variables, but not run the loop yet, set `vars=TRUE` and leave ... empty.

**See Also**

[rk.XML.optionset](#), [rk.XML.optioncolumn](#)

**Examples**

```
# this example is taken from the plugin skeleton script
# first set up an optionset object
dep.optionset.packages <- rk.XML.optionset(
  content=rk.XML.frame(rk.XML.stretch(before=list(
    rk.XML.row(
      dep.pckg.name <- rk.XML.input("Package"),
      dep.pckg.min <- rk.XML.input("min"),
      dep.pckg.max <- rk.XML.input("max"),
      dep.pckg.repo <- rk.XML.input("Repository")
    )
  )), label="Depends on R packages"),
  optioncolumn=list(
    dep.optioncol.pckg.name <- rk.XML.optioncolumn(connect=dep.pckg.name,
```

```

        modifier="text"),
    dep.optioncol.pckg.min <- rk.XML.optioncolumn(connect=dep.pckg.min, modifier="text"),
    dep.optioncol.pckg.max <- rk.XML.optioncolumn(connect=dep.pckg.max, modifier="text"),
    dep.optioncol.pckg.repo <- rk.XML.optioncolumn(connect=dep.pckg.repo, modifier="text")
  )
)

# now translate it to JavaScript for loop
JS.optionset <- rk.JS.optionset(dep.optionset.packages,
  echo("c("),
  echo("name=\"", dep.optioncol.pckg.name, "\""),
  ite(dep.optioncol.pckg.min, echo(", min=\"", dep.optioncol.pckg.min, "\"")),
  ite(dep.optioncol.pckg.max, echo(", max=\"", dep.optioncol.pckg.max, "\"")),
  ite(dep.optioncol.pckg.repo, echo(", repository=\"", dep.optioncol.pckg.repo, "\"")),
  echo(")")
)

```

---

rk.JS.osest-class      *S4 Class rk.JS.osest*

---

### Description

This simple class is used for JavaScript generation and produced by `rk.JS.optionset`. You shouldn't need to temper with this type of class manually.

### Slots

`vars` An object of class `rk.JS.var`.

`loopvar` Character string, name of the index variable used in the for loop.

`columns` A list of `<optioncolumn>` nodes.

`body` A list of JavaScript code, the body of the for loop.

`collapse` Character string, how all optioncolumns should be concatenated on the R code level.

---

rk.JS.saveobj      *Create JavaScript saveobject code from plugin XML*

---

### Description

Create JavaScript saveobject code from plugin XML



**Usage**

```
rk.JS.saveobj(
  pXML,
  R.objects = "initial",
  vars = TRUE,
  add.abbrev = FALSE,
  preview = FALSE,
  indent.by = rk.get.indent(),
  level = 2
)
```

**Arguments**

pXML	Either an object of class <code>XiMpLe.doc</code> or <code>XiMpLe.node</code> , or path to a plugin XML file.
R.objects	Character vector, the names of the internal R objects to be saved. If not empty must have the same length as <code>&lt;saveobject&gt;</code> nodes in the document, or be the keyword "initial", in which case the <code>intital</code> attribute values of the nodes are used.
vars	Logical, whether the variables needed should also be defined in the JavaScript code.
add.abbrev	Logical, if TRUE the JavaScript variables will all have a prefix with an three letter abbreviation of the XML tag type to improve the readability of the code. But it's probably better to add this in the XML code in the first place.
preview	Logical, whether to prepare the JS code to be used in plugins with preview functionality, i.e., do not save objects while preview is active.
indent.by	Character string used to indent each entry if <code>js=TRUE</code> .
level	Integer, which indentation level to use, minimum is 1.

**Value**

A character vector.

**See Also**

[Introduction to Writing Plugins for RKWard](#)

---

rk.JS.scan

---

*Create JavaScript variables and functions from plugin XML*


---

**Description**

Create JavaScript variables and functions from plugin XML

**Usage**

```
rk.JS.scan(
  pXML,
  js = TRUE,
  add.abbrev = FALSE,
  guess.getter = FALSE,
  indent.by = rk.get.indent(),
  mode = "vars",
  script = NULL
)
```

**Arguments**

pXML	Either an object of class <code>XiMpLe.doc</code> or <code>XiMpLe.node</code> , or path to a plugin XML file.
js	Logical, if TRUE usable JavaScript code will be returned, otherwise a character vector with only the relevant ID names.
add.abbrev	Logical, if TRUE the JavaScript variables will all have a prefix with an three letter abbreviation of the XML tag type to improve the readability of the code. But it's probably better to add this in the XML code in the first place.
guess.getter	Logical, if TRUE try to get a good default getter function for JavaScript variable values. This will use some functions which were added with RKWard 0.6.1, and therefore raise the dependencies for your plugin/component accordingly. Nonetheless, it's recommended.
indent.by	Character string used to indent each entry if <code>js=TRUE</code> .
mode	Character string to set the operation mode. Currently, only "vars" and "preview" are supported. If <code>mode="vars"</code> , scans for relevant tags and returns variable definitions or IDs. If <code>mode="preview"</code> , scans only for occurring <code>&lt;preview /&gt;</code> nodes and returns proper function definitions for the JavaScript file.
script	Character string (or list of), the actual body of the JavaScript section we're scanning for. If not NULL, <code>rk.JS.scan</code> will try return only variable definitions that are actually being used in the script code.

**Value**

A character vector.

**See Also**

[Introduction to Writing Plugins for RKWard](#)

---

rk.JS.var-class	<i>S4 Class rk.JS.var</i>
-----------------	---------------------------

---

### Description

This simple class is used for JavaScript generation and produced by [rk.JS.vars](#). You shouldn't need to temper with this type of class manually.

### Slots

JS.var Character string, name of the JavaScript variable.

XML.var Character string, name of the XML variable.

prefix Character string, an optional prefix for variable names.

modifiers A list of modifiers to apply to the XML node property.

default Logical, whether the default value (no special modifier) of the node should also be defined.

append.modifier Logical, if a modifier is given, should that become part of the variable name?

join Character string, if set is used to collapse multiple values into one string.

vars A list of objects of class rk.JS.var.

getter Character string, the JavaScript function which should be used to fetch the values from the plugin.

methods Character vector of method calls to append to the getter function (see [rk.JS.method](#)).

---

rk.JS.vars	<i>Define variables in JavaScript code</i>
------------	--

---

### Description

Define variables in JavaScript code

### Usage

```
rk.JS.vars(
  ...,
  var.prefix = NULL,
  modifiers = NULL,
  default = FALSE,
  join = "",
  check.modifiers = TRUE,
  getter = "getValue",
  guess.getter = FALSE,
  object.name = FALSE,
  methods = ""
)
```

**Arguments**

...	Either one or more character strings (the names of the variables to define), or objects of class <code>xiMple.node</code> with plugin XML nodes (whose ID will be extracted and used).
<code>var.prefix</code>	A character string. will be used as a prefix for the JS variable names.
<code>modifiers</code>	A character vector with modifiers you'd like to apply to the XML node property.
<code>default</code>	Logical, if TRUE the default value (no special modifier) of the node will also be defined. Does nothing if <code>modifiers=NULL</code> .
<code>join</code>	A character string, useful for GUI elements which accept multiple objects (e.g., multi-varslots). If <code>join</code> is something other than "", these objects will be collapsed into one string when pasted, joined by this string.
<code>check.modifiers</code>	Logical, if TRUE the given modifiers will be checked for validity. Should only be turned off if you know what you're doing.
<code>getter</code>	A character string, naming the JavaScript function which should be used to get the values in the actual plugin. Depending on the XML element, "getString", "getBool" or "getList" can be useful alternatives. For backwards compatibility, the default is set to "getValue".
<code>guess.getter</code>	Logical, if TRUE try to get a good default getter function for JavaScript variable values.
<code>object.name</code>	Logical, if TRUE the JS variable name will roughly match the R object name. If the object name contains dots, they will be removed and the JS name printed in camel code instead. Use this option with great caution and do not combine it with <code>rk.JS.scan</code> , as it will likely result in unusable code. <code>rk.JS.scan</code> examines XML nodes and therefore does not know any R object names.
<code>methods</code>	An optional character vector of method calls to append to the getter function (see <code>rk.JS.method</code> ).

**Value**

An object of class `rk.JS.var`.

**Note**

To get a list of the implemented modifiers in this package see `modifiers`.

**See Also**

`rk.JS.array`, `echo`, `id`, `modifiers`, `rk.JS.method` and the [Introduction to Writing Plugins for RKWard](#)

**Examples**

```
# create three checkboxes
checkA <- rk.XML.cbox(label="Run Test A", value="A")
checkB <- rk.XML.cbox(label="Run Test B", value="B")
```

```
checkC <- rk.XML.cbox(label="Run Test C", value="C")
# define them by their ID in JavaScript
cat(rk.paste.JS(rk.JS.vars(list(checkA, checkB, checkC))))
```

---

rk.local

*Evaluate code in a local environment*


---

### Description

Can be used like `local`, but evaluation is being done in a speacial local environment of the rkward-dev package. This can be necessary if you want to call functions nested insinde `js`, because it might not find all objects if they were only defined in a standard local environment.

### Usage

```
rk.local(...)
```

### Arguments

...            The code to be evaluated.

### Value

The result of evaluating the object(s).

---

rk.paste.JS

*Paste JavaScript objects and character strings*


---

### Description

Paste JavaScript objects and character strings

### Usage

```
rk.paste.JS(
  ...,
  level = 2,
  indent.by = rk.get.indent(),
  funct = NULL,
  array = NULL,
  var.prefix = NULL,
  modifiers = NULL,
  default = NULL,
  join = NULL,
  getter = NULL,
  var = TRUE,
  empty.e = rk.get.empty.e(),
  opt.sep = NULL
)
```

**Arguments**

...	Objects of class <code>rk.JS.ite</code> , <code>rk.JS.arr</code> , <code>rk.JS.opt</code> , <code>rk.JS.oset</code> or character. Another special case is <code>XiMpLe</code> nodes created by <code>rk.comment()</code> , which will be turned into JavaScript comments (i.e., lines starting with <code>"/"</code> ).
<code>level</code>	Integer, which indentation level to use, minimum is 1.
<code>indent.by</code>	A character string defining the indentation string to use.
<code>funct</code>	For <code>rk.JS.arr</code> and <code>rk.JS.opt</code> objects only: Character string, name of the R function to be called to combine the options, e.g. "list" for <code>list()</code> , or "c" for <code>c()</code> .
<code>array</code>	For <code>rk.JS.opt</code> objects only: Logical, whether the options should be collected in an array or a concatenated character string.
<code>var.prefix</code>	For <code>rk.JS.var</code> objects only: A character string. will be used as a prefix for the JS variable names.
<code>modifiers</code>	For <code>rk.JS.var</code> objects only: A character vector with modifiers you'd like to apply the XML node's property.
<code>default</code>	For <code>rk.JS.var</code> objects only: Logical, if TRUE the default value (no special modifier) of the node will also be defined. Does nothing if <code>modifiers=NULL</code> .
<code>join</code>	For <code>rk.JS.var</code> objects only: A character string, useful for GUI elements which accept multiple objects (e.g., multi-varslots). If <code>join</code> is something other than "", these objects will be collapsed into one string when pasted, joined by this string.
<code>getter</code>	For <code>rk.JS.var</code> objects only: A character string, naming the JavaScript function which should be used to get the values in the actual plugin. Depending on the XML element, "getString", "getBool" or "getList" can be useful alternatives. For backwards compatibility, the default is set to "getValue".
<code>var</code>	For <code>rk.JS.var</code> objects only: Logical, if FALSE the variable(s) are assumed to already be defined (globally?) and the JS keyword "var" will be omitted.
<code>empty.e</code>	For <code>rk.JS.ite</code> objects only: Logical, if TRUE will force to add empty else {} brackets when there is no else statement defined, which is considered to enhance code readability by some.
<code>opt.sep</code>	For <code>rk.JS.arr</code> and <code>rk.JS.opt</code> objects only: Character string, will be printed in the resulting R code before the option name.

**Value**

A character string.

**Note**

To get a list of the implemented modifiers in this package see [modifiers](#).

**See Also**

[rk.JS.array](#), [rk.JS.options](#), [rk.JS.optionset](#), [rk.JS.vars](#), [ite](#), [modifiers](#), and the [Introduction to Writing Plugins for RKWard](#)

---

rk.paste.JS.graph      *Paste simple JavaScript plot code*


---

### Description

This function is similar to `rk.paste.JS`, but adds some code parts to its output which are commonly used to generate plots with RKWard.

### Usage

```
rk.paste.JS.graph(
  ...,
  plotOpts = NULL,
  printoutObj = NULL,
  level = 2,
  indent.by = rk.get.indent(),
  empty.e = rk.get.empty.e(),
  useIsPreview = TRUE
)
```

### Arguments

<code>...</code>	The actual plot code, passed through to <code>rk.paste.JS</code> .
<code>plotOpts</code>	An object generated by <code>rk.XML.embed</code> or <code>rk.plotOptions</code> , i.e. embedded plot options.
<code>printoutObj</code>	An <code>rk.JS.var</code> object fetching the "code.printout" modifier of <code>plotOpts</code> (see examples below!). If <code>NULL</code> and <code>plotOpts</code> is of class <code>rk.plot.opts</code> (as returned by <code>rk.plotOptions</code> ), will be fetched from <code>plotOpts</code> automatically.
<code>level</code>	Integer, which indentation level to use, minimum is 1.
<code>indent.by</code>	A character string defining the indentation string to use.
<code>empty.e</code>	For <code>rk.JS.ite</code> objects only: Logical, if <code>TRUE</code> will force to add empty else <code>{}</code> brackets when there is no else statement defined, which is considered to enhance code readability by some.
<code>useIsPreview</code>	Logical, defines which variable name should be used to toggle previews. If <code>TRUE</code> will use the newer and recommended approach ( <code>js(if("!is_preview"){...})</code> ), otherwise the now deprecated <code>js(if("full"){...})</code> approach, which is only still included for backward compatibility.

### Details

The contents of the `...` argument are evaluated by `rk.paste.JS` and encapsulated between `if(!is_preview){rk.graph.on`  
`try({ and }) if(!is_preview){rk.graph.off()}. If generic plot options are supplied, their "code.preprocess" and "code.calculate" modifiers are also automatically taken care of, so you only need to include "code.printout" inside of ....`

**Value**

A character string.

**See Also**

[rk.paste.JS](#)

**Examples**

```
tmp.var.selectVars <- rk.XML.varselector(label="Select data")
tmp.var.x <- rk.XML.varslot(label="My data", source=tmp.var.selectVars, required=TRUE)
# let this be the embedded generic plot options in your plot dialog
tmp.plot.options <- rk.plotOptions()

# you can now generate the plot code using generic plot options
js.pprint <- rk.paste.JS.graph(
  echo("\t\tplot("),
  echo("\n\t\t\ttx=", tmp.var.x),
  echo(tmp.plot.options),
  echo(")"),
  plotOpts=tmp.plot.options)

cat(js.pprint)
```

---

rk.plot.opts-class      *S4 Class rk.plot.opts*

---

**Description**

This simple class is used for JavaScript generation and is produced by [rk.plotOptions](#). You shouldn't need to temper with this type of class manually.

**Slots**

XML    An object of class `XiMpLe.node`.  
preprocess    An object of class `rk.JS.var`.  
printout    An object of class `rk.JS.var`.  
calculate    An object of class `rk.JS.var`.



---

rk.plotOptions	<i>Create an object for plot options in RKWard plugins</i>
----------------	--

---

### Description

Generates XML and JavaScript code snippets by calling `rk.XML.embed` and `rk.JS.vars` with useful presets. The resulting object can be used inside the dialog XML object (to place the plot options button and disable certain tabs), as well as in the JS object (to then insert the actual plot options).

### Usage

```
rk.plotOptions(
  label = "Generic plot options",
  embed = "plot_options",
  namespace = "rkward",
  button = TRUE,
  id.name = "auto"
)
```

### Arguments

label	A character string, text label for the button (only used if <code>button=TRUE</code> ).
embed	A character string, registered name ( <code>id</code> in <code>pluginmap</code> file) of the plot options component to be embedded.
namespace	An optional character string, <code>XiMPLe</code> node <code>&lt;about&gt;</code> or <code>XiMPLe</code> doc of doctype <code>"rkpluginmap"</code> , to prefix the plot options component ( <code>embed</code> ) with the respective namespace (see <a href="#">rk.XML.embed</a> ).
button	Logical, whether the plot options should be embedded as a button and appear if it's pressed.
id.name	Character string, a unique ID for this plugin element. If <code>"auto"</code> , an ID will be generated automatically from the label and component strings.

### Value

An object of class `rk.plot.opts`.

### See Also

[rk.XML.embed](#), [Introduction to Writing Plugins for RKWard](#)

### Examples

```
test.plotOptions <- rk.plotOptions()

# see how differently this object class is treated
# e.g., in the XML context
rk.XML.dialog(test.plotOptions)
```

```

# use this in the logic section to disable the "type" slot
rk.XML.set(test.plotOptions, set="allow_type", to=FALSE)

# now in JS context
# manually define the variable
cat(rk.paste.JS(test.plotOptions))
# this is usually not necessary, as rk.paste.JS.graph() can
# define variables automatically
cat(
  rk.paste.JS.graph(
    echo("plot(", test.plotOptions, ")"),
    plotOpts=test.plotOptions
  )
)

# as you can also see in the above example, echo() just
# fills in the JS varaible
echo(test.plotOptions)

```

---

rk.plug.comp-class      *S4 Class rk.plug.comp*

---

### Description

This simple class is used for JavaScript generation. It holds plugin components, i.e. single dialogs, to add to a plugin skeleton, and is produced by [rk.plugin.component](#). You shouldn't need to temper with this type of class manually.

### Slots

name Character string, name of the plugin.  
create Charactervector defining the component parts/files to be created.  
xml An object of class `XiMpLe.doc` containig the plugin XML code. See [rk.XML.plugin](#).  
js A character string containing the plugin JavaScript code. See [rk.JS.doc](#).  
rkh An object of class `XiMpLe.doc` containig the plugin help page. See [rk.rkh.doc](#).  
hierarchy A list defining where to place the component in the menu structure.

---

rk.plugin.component      *Generate RKWard plugin components*

---

### Description

Generate RKWard plugin components

**Usage**

```
rk.plugin.component(
    about,
    xml = list(),
    js = list(),
    rkh = list(),
    provides = c("logic", "dialog"),
    scan = c("var", "saveobj", "settings", "preview"),
    unused.vars = FALSE,
    guess.getter = FALSE,
    hierarchy = "test",
    include = NULL,
    create = c("xml", "js", "rkh"),
    dependencies = NULL,
    hints = TRUE,
    gen.info = TRUE,
    indent.by = rk.get.indent()
)
```

**Arguments**

about	Either a character string with the name of this plugin component, or an object of class <code>XiMPLe.node</code> with further descriptive information on it, like its authors and dependencies (see <code>link[XiMPLe:rk.XML.about]{rk.XML.about}</code> for details). This is only useful for information that differs from the <code>&lt;about&gt;</code> section of the <code>.pluginmap</code> file.
xml	A named list of options to be forwarded to <code>rk.XML.plugin</code> , to generate the GUI XML file. Not all options are supported because some don't make sense in this context. Valid options are: "dialog", "wizard", "logic" and "snippets". If not set, their default values are used. See <code>rk.XML.plugin</code> for details.
js	A named list of options to be forwarded to <code>rk.JS.doc</code> , to generate the JavaScript file. Not all options are supported because some don't make sense in this context. Valid options are: "require", "results.header", "header.add", "variables", "globals", "preprocess", "calculate", "printout", "doPrintout", "preview" and "load.silencer". If not set, their default values are used. See <code>rk.JS.doc</code> for details.
rkh	A named list of options to be forwarded to <code>rk.rkh.doc</code> , to generate the help file. Not all options are supported because some don't make sense in this context. Valid options are: "summary", "usage", "sections", "settings", "related" and "technical". If not set, their default values are used. See <code>rk.rkh.doc</code> for details.
provides	Character vector with possible entries of "logic", "dialog" or "wizard", defining what sections the GUI XML file should provide even if dialog, wizard and logic are NULL. These sections must be edited manually and some parts are therefore commented out.
scan	A character vector to trigger various automatic scans of the generated GUI XML file. Valid entries are:

	<p>"var" Calls <code>rk.JS.scan</code> to define all needed variables in the <code>calculate()</code> function of the JavaScript file. These variables will be added to variables defined by the <code>js</code> option, if any (see below).</p> <p>"saveobj" Calls <code>rk.JS.saveobj</code> to generate code to save R results in the <code>printout()</code> function of the JavaScript file. This code will be added to the code defined by the <code>js</code> option, if any (see below).</p> <p>"settings" Calls <code>rk.rkh.scan</code> to generate <code>&lt;setting&gt;</code> sections for each relevant GUI element in the <code>&lt;settings&gt;</code> section of the help file. This option will be overruled if you provide that section manually by the <code>rkh</code> option (see below).</p> <p>"preview" Calls <code>rk.JS.scan</code> to search for <code>&lt;preview&gt;</code> nodes in the XML code. An according <code>preview()</code> function will be added to the JS code if needed. Will be overwritten by a preview function that was defined by the <code>js</code> option.</p>
<code>unused.vars</code>	Logical, if TRUE all variables found by <code>scan</code> are being defined, even if they are not used in the JavaScript code. By default only matching variables will be kept. This option should only be used for debugging.
<code>guess.getter</code>	Logical, if TRUE try to get a good default getter function for JavaScript variable values (if <code>scan</code> is active). This will use some functions which were added with RKWard 0.6.1, and therefore raise the dependencies for your plugin/component accordingly. Nonetheless, it's recommended.
<code>hierarchy</code>	A character vector with instructions where to place this component in the menu hierarchy, one list or string. Valid single values are "file", "edit", "view", "workspace", "run", "data", "analysis", "plots", "distributions", "windows", "settings" and "help", anything else will place it in a "test" menu. If <code>hierarchy</code> is a list, each entry represents the label of a menu level.
<code>include</code>	Character string or vector, relative path(s) to other file(s), which will then be included in the head of the GUI XML document.
<code>create</code>	A character vector with one or more of these possible entries: "xml" Create the plugin .xml XML file skeleton. "js" Create the plugin .js JavaScript file skeleton. "rkh" Create the plugin .rkh help file skeleton.
<code>dependencies</code>	An object of class <code>XiMple.node</code> to be pasted as the <code>&lt;dependencies&gt;</code> section, See <code>rk.XML.dependencies</code> for details. Skipped if NULL. This is only useful for information that differs from the <code>&lt;dependencies&gt;</code> section of the <code>.pluginmap</code> file.
<code>hints</code>	Logical, if TRUE and you leave optional entries empty (like <code>rkh=list()</code> ), dummy sections will be added.
<code>gen.info</code>	Logical, if TRUE comment notes will be written into the generated documents, that they were generated by <code>rkwarddev</code> and changes should be done to the script. You can also provide a character string naming the very <code>rkwarddev</code> script file that generates this component, which will then also be added to the comment.
<code>indent.by</code>	A character string defining the indentation string to use.

**Value**

An object of class `rk.plug.comp`.

**See Also**

[Introduction to Writing Plugins for RKWard](#)

**Examples**

```
## Not run:
test.dropdown <- rk.XML.dropdown("mydrop",
  options=list("First Option"=c(val="val1"),
    "Second Option"=c(val="val2", chk=TRUE)))
test.checkboxes <- rk.XML.row(rk.XML.col(
  list(test.dropdown,
    rk.XML.cbox(label="foo", val="foo1", chk=TRUE),
    rk.XML.cbox(label="bar", val="bar2"))
  ))
test.vars <- rk.XML.vars("select some vars", "vars go here")
test.tabbook <- rk.XML.dialog(rk.XML.tabbook("My Tabbook",
  tabs=c("First Tab"=test.checkboxes, "Second Tab"=test.vars)))

rk.plugin.component("Square the Circle",
  xml=list(dialog=test.tabbook))

## End(Not run)
```

---

rk.plugin.skeleton      *Generate skeletons for RKWard plugins*

---

**Description**

With this function you can write everything from a basic skeleton structure to a complete functional plugin, including several components/dialogs. You should always define one main component (by xml, js, rkh etc.) before you provide additional features by components.

**Usage**

```
rk.plugin.skeleton(
  about,
  path = tempdir(),
  provides = c("logic", "dialog"),
  scan = c("var", "saveobj", "settings", "preview"),
  unused.vars = FALSE,
  guess.getter = FALSE,
  xml = list(),
  js = list(),
  pluginmap = list(),
  rkh = list(),
  overwrite = FALSE,
  tests = TRUE,
  lazyLoad = TRUE,
```

```

create = c("pmap", "xml", "js", "rkh", "desc", "clog"),
suggest.required = TRUE,
components = list(),
dependencies = NULL,
edit = FALSE,
load = FALSE,
show = FALSE,
gen.info = TRUE,
hints = TRUE,
indent.by = rk.get.indent(),
internal = FALSE
)

```

### Arguments

about	Either an object of class <code>XiMPLe.node</code> with descriptive information on the plugin and its authors (see <code>link[XiMPLe:rk.XML.about]{rk.XML.about}</code> for details), or a character string with the name of the plugin package. If the latter, no DESCRIPTION file will be created.
path	Character sting, path to the main directory where the skeleton should be created.
provides	Character vector with possible entries of "logic", "dialog" or "wizard", defining what sections the GUI XML file should provide even if dialog, wizard and logic are NULL. These sections must be edited manually and some parts are therefore commented out.
scan	<p>A character vector to trigger various automatic scans of the generated GUI XML file. Valid enties are:</p> <p>"var" Calls <code>rk.JS.scan</code> to define all needed variables in the <code>calculate()</code> function of the JavaScript file. These variables will be added to variables defined by the <code>js</code> option, if any (see below).</p> <p>"saveobj" Calls <code>rk.JS.saveobj</code> to generate code to save R results in the <code>printout()</code> function of the JavaScript file. This code will be added to the code defined by the <code>js</code> option, if any (see below).</p> <p>"settings" Calls <code>rk.rkh.scan</code> to generate <code>&lt;setting&gt;</code> sections for each relevant GUI element in the <code>&lt;settings&gt;</code> section of the help file. This option will be overruled if you provide that section manually by the <code>rkh</code> option (see below).</p> <p>"preview" Calls <code>rk.JS.scan</code> to search for <code>&lt;preview&gt;</code> nodes in the XML code. An according <code>preview()</code> function will be added to the JS code if needed. Will be overwritten by a preview function that was defined by the <code>js</code> option.</p>
unused.vars	Logical, if TRUE all variables found by <code>scan</code> are being defined, even if they are not used in the JavaScript code. By default only matching variables will be kept. This option should only be used for debugging.
guess.getter	Logical, if TRUE try to get a good default getter function for JavaScript variable values (if <code>scan</code> is active). This will use some functions which were added with RKWard 0.6.1, and therefore raise the dependencies for your plugin/component accordingly. Nonetheless, it's recommended.

xml	A named list of options to be forwarded to <code>rk.XML.plugin</code> , to generate the GUI XML file. Not all options are supported because some don't make sense in this context. Valid options are: "dialog", "wizard", "logic" and "snippets". If not set, their default values are used. See <code>rk.XML.plugin</code> for details.
js	A named list of options to be forwarded to <code>rk.JS.doc</code> , to generate the JavaScript file. Not all options are supported because some don't make sense in this context. Valid options are: "require", "results.header", "header.add", "variables", "globals", "preprocess", "calculate", "printout", "doPrintout", "preview" and "load.silencer". If not set, their default values are used. See <code>rk.JS.doc</code> for details.
pluginmap	A named list of options to be forwarded to <code>rk.XML.pluginmap</code> , to generate the pluginmap file. Not all options are supported because some don't make sense in this context. Valid options are: "name", "namespace" (see also <code>internal</code> ), "hierarchy" and "require". If not set, their default values are used. See <code>rk.XML.pluginmap</code> for details.
rkh	A named list of options to be forwarded to <code>rk.rkh.doc</code> , to generate the help file. Not all options are supported because some don't make sense in this context. Valid options are: "summary", "usage", "sections", "settings", "related" and "technical". If not set, their default values are used. See <code>rk.rkh.doc</code> for details.
overwrite	Logical, whether existing files should be replaced. Defaults to FALSE.
tests	Logical, whether directories and files for plugin tests should be created. Defaults to TRUE. A new testsuite file will only be generated if none is present ( <code>overwrite</code> is ignored).
lazyLoad	Logical, whether the package should be prepared for lazy loading or not. Should be left TRUE, unless you have very good reasons not to.
create	A character vector with one or more of these possible entries: "pmap" Create the .pluginmap file. "xml" Create the plugin .xml XML file skeleton. "js" Create the plugin .js JavaScript file skeleton. "rkh" Create the plugin .rkh help file skeleton. "desc" Create the DESCRIPTION file. "clog" Create the ChangeLog file (only if none exists). Default is to create all of these files. Existing files will only be overwritten if <code>overwrite=TRUE</code> .
suggest.required	Logical, if TRUE R package dependencies in <code>about</code> will be added to the <code>Suggests:</code> field of the DESCRIPTION file, otherwise to the <code>Depends:</code> field.
components	A list of plugin components. See <code>rk.XML.component</code> for details.
dependencies	An object of class <code>XiMPLe.node</code> to be pasted as the <code>&lt;dependencies&gt;</code> section, See <code>rk.XML.dependencies</code> for details. Skipped if NULL.
edit	Logical, if TRUE RKWard will automatically open the created files for editing, by calling <code>rk.show.files</code> . This applies to all files defined in <code>create</code> .

load	Logical, if TRUE and "pmap" in create, RKWard will automatically add the created .pluginmap file to its menu structure by calling rk.load.pluginmaps. You can then try the plugin immediately.
show	Logical, if TRUE and "pmap" in create, RKWard will automatically call the created plugin after it was loaded (i.e., this implies and also sets load=TRUE). This will only work on the main component, though.
gen.info	Logical, if TRUE comment notes will be written into the generated documents, that they were generated by rkwarddev and changes should be done to the script. You can also provide a character string naming the very rkwarddev script file that generates this plugin and its main component, which will then also be added to the comment.
hints	Logical, if TRUE and you leave out optional entries (like dependencies=NULL), dummy sections will be added as comments.
indent.by	A character string defining the indentation string to use.
internal	Logical, a simple switch to build an internal plugin for official distribution with RKWard. If set to TRUE: <ul style="list-style-type: none"> <li>• The plugin will have its namespace set to "rkward".</li> <li>• The &lt;about&gt; info will also be available in the main component.</li> <li>• require.defaults of rk.XML.pluginmap will be set to FALSE.</li> <li>• No DESCRIPTION or NAMESPACE file will be written.</li> </ul>

### Value

Character string with the path to the plugin root directory.

### See Also

[Introduction to Writing Plugins for RKWard](#)

### Examples

```
## Not run:
# a simple example with only basic information
about.info <- rk.XML.about(
  name="Square the circle",
  author=c(
    person(given="E.A.", family="Dölle",
      email="doelle@eternalwondermaths.example.org", role="aut"),
    person(given="A.", family="Assistant",
      email="alterego@eternalwondermaths.example.org", role=c("cre","ctb"))
  ))

rk.plugin.skeleton(about.info)

# a more complex example, already including some dialog elements
about.info <- rk.XML.about(
  name="Square the circle",
  author=c(
```



```

    person(given="E.A.", family="Dölle",
           email="doelle@eternalwondermaths.example.org", role="aut"),
    person(given="A.", family="Assistant",
           email="alterego@eternalwondermaths.example.org", role=c("cre", "ctb"))
  ),
  about=list(
    desc="Squares the circle using Heisenberg compensation.",
    version="0.1-3",
    date=Sys.Date(),
    url="http://eternalwondermaths.example.org/23/stc.html",
    license="GPL",
    category="Geometry"),
  dependencies=list(
    rkward.min="0.5.3",
    rkward.max="",
    R.min="2.10",
    R.max=""),
  package=list(
    c(name="heisenberg", min="0.11-2", max="",
      repository="http://rforge.r-project.org"),
    c(name="DreamsOfPi", min="0.2", max="", repository="")),
  pluginmap=list(
    c(name="heisenberg.pluginmap", url="http://eternalwondermaths.example.org/hsb"))
)

test.dropdown <- rk.XML.dropdown("mydrop",
  opts=list("First Option"=c(val="val1"),
            "Second Option"=c(val="val2", chk=TRUE)))
test.checkboxes <- rk.XML.row(rk.XML.col(
  list(test.dropdown,
        rk.XML.cbox(label="foo", val="foo1", chk=TRUE),
        rk.XML.cbox(label="bar", val="bar2"))
  ))
test.vars <- rk.XML.vars("select some vars", "vars go here")
test.tabbook <- rk.XML.dialog(rk.XML.tabbook("My Tabbook", tab.labels=c("First Tab",
  "Second Tab")), children=list(test.checkboxes, test.vars))

rk.plugin.skeleton(about.info, xml=list(dialog=test.tabbook),
  overwrite=TRUE)

## End(Not run)

```

---

rk.rkh.caption

*Create XML "caption" node for RKWard help pages*


---

## Description

This function will create a caption node for settings sections in RKWard help files.

**Usage**

```
rk.rkh.caption(id, title = NULL, i18n = NULL)
```

**Arguments**

<code>id</code>	Either a character string (the id of the XML element to explain), or an object of class <code>XiMpLe.node</code> (whose id will be extracted and used).
<code>title</code>	Character string, title to be displayed. If <code>NULL</code> , the label of the element will be shown.
<code>i18n</code>	Either a character string or a named list with the optional elements <code>context</code> or <code>comment</code> , to give some <code>i18n_context</code> information for this node.

**Value**

An object of class `XiMpLe.node`.

**See Also**

[rk.rkh.doc](#), [rk.rkh.settings](#) and the [Introduction to Writing Plugins for RKWard](#)

**Examples**

```
# define a sample frame
test.dropdown <- rk.XML.dropdown("mydrop",
  options=list("First Option"=c(val="val1"),
    "Second Option"=c(val="val2", chk=TRUE)))
test.frame <- rk.XML.frame(test.dropdown, label="Some options")
# create the caption
test.caption <- rk.rkh.caption(test.frame)
cat(pasteXML(test.caption))
```

---

rk.rkh.doc

*Create RKWard help file skeleton*

---

**Description**

Create RKWard help file skeleton

**Usage**

```
rk.rkh.doc(
  summary = NULL,
  usage = NULL,
  sections = NULL,
  settings = NULL,
  related = NULL,
  technical = NULL,
```

```

    title = NULL,
    hints = TRUE,
    gen.info = TRUE
)

```

### Arguments

summary	An object of class <code>XiMple.node</code> to be pasted as the <code>&lt;summary&gt;</code> section. See <a href="#">rk.rkh.summary</a> for details.
usage	An object of class <code>XiMple.node</code> to be pasted as the <code>&lt;usage&gt;</code> section. See <a href="#">rk.rkh.usage</a> for details.
sections	A (list of) objects of class <code>XiMple.node</code> to be pasted as <code>&lt;section&gt;</code> sections. See <a href="#">rk.rkh.section</a> for details.
settings	An object of class <code>XiMple.node</code> to be pasted as the <code>&lt;settings&gt;</code> section. See <a href="#">rk.rkh.settings</a> for details. Refer to <a href="#">rk.rkh.scan</a> for a function to create this from an existing plugin XML file.
related	An object of class <code>XiMple.node</code> to be pasted as the <code>&lt;related&gt;</code> section. See <a href="#">rk.rkh.related</a> for details.
technical	An object of class <code>XiMple.node</code> to be pasted as the <code>&lt;technical&gt;</code> section. See <a href="#">rk.rkh.technical</a> for details.
title	An object of class <code>XiMple.node</code> to be pasted as the <code>&lt;title&gt;</code> section. See <a href="#">rk.rkh.title</a> for details.
hints	Logical, if TRUE and you leave out optional entries (like <code>technical=NULL</code> ), empty dummy sections will be added.
gen.info	Logical, if TRUE a comment note will be written into the document, that it was generated by <code>rkwarddev</code> and changes should be done to the script. You can also provide a character string naming the very <code>rkwarddev</code> script file that generates this help file, which will then also be added to the comment.

### Value

An object of class `XiMple.doc`.

### See Also

[rk.rkh.summary](#), [rk.rkh.usage](#), [rk.rkh.settings](#), [rk.rkh.scan](#), [rk.rkh.related](#), [rk.rkh.technical](#) and the [Introduction to Writing Plugins for RKWard](#)

---

rk.rkh.label

*Create XML "label" node for RKWard help pages*

---

### Description

Create XML "label" node for RKWard help pages

**Usage**

```
rk.rkh.label(id, i18n = NULL)
```

**Arguments**

**id** Either a character string (the id name of the element in the plugin, of which to copy the label attribute), or an object of class `XiMPLe.node` (whose id will be extracted and used).

**i18n** Either a character string or a named list with the optional elements `context` or `comment`, to give some `i18n_context` information for this node.

**Value**

An object of class `XiMPLe.node`.

**See Also**

[rk.rkh.doc](#) and the [Introduction to Writing Plugins for RKWard](#)

**Examples**

```
test.cbox <- rk.XML.cbox(label="foo", value="bar")
(test.label <- rk.rkh.label(test.cbox))
```

---

rk.rkh.link	<i>Create XML "link" node for RKWard help pages</i>
-------------	---

---

**Description**

Create XML "link" node for RKWard help pages

**Usage**

```
rk.rkh.link(href, text = NULL, type = "R", i18n = NULL)
```

**Arguments**

**href** Character string, either the URL to link to, name of an R package or ID of another plugin (see `type`).

**text** Character string, optional link text.

**type** Character string, one of the following valid entries:

- `"url"` href is assumed to be the actual URL.
- `"R"` href is assumed to be the name of an R package, i.e., the link generated will look like `rkward://rhelp/<href>`.
- `"RK"` href is assumed to be the ID of another RKWard plugin, i.e., the link generated will look like `rkward://component/<href>`.

**i18n** Either a character string or a named list with the optional elements `context` or `comment`, to give some `i18n_context` information for this node.

**Value**

An object of class `XiMPLe.node`.

**See Also**

[rk.rkh.doc](#) and the [Introduction to Writing Plugins for RKWard](#)

**Examples**

```
package.link <- rk.rkh.link("Spice")
cat(pasteXML(package.link))
```

---

<code>rk.rkh.related</code>	<i>Create XML "related" node for RKWard help pages</i>
-----------------------------	--

---

**Description**

Create XML "related" node for RKWard help pages

**Usage**

```
rk.rkh.related(..., text = NULL, i18n = NULL)
```

**Arguments**

<code>...</code>	Objects of class <code>XiMPLe.node</code> . They must all have the name "link".
<code>text</code>	Character string, the text to be displayed.
<code>i18n</code>	Either a character string or a named list with the optional elements <code>context</code> or <code>comment</code> , to give some <code>i18n_context</code> information for this node.

**Value**

An object of class `XiMPLe.node`.

**See Also**

[rk.rkh.doc](#) and the [Introduction to Writing Plugins for RKWard](#)

**Examples**

```
package.link <- rk.rkh.link("Spice")
plugin.related <- rk.rkh.related(package.link)
cat(pasteXML(plugin.related))
```

---

rk.rkh.scan *Create RKWard help nodes from plugin XML*

---

### Description

Create RKWard help nodes from plugin XML

### Usage

```
rk.rkh.scan(pXML, help = TRUE, captions = TRUE, component = NULL)
```

### Arguments

pXML	Either an object of class <code>XiMpLe.doc</code> or <code>XiMpLe.node</code> , or path to a plugin XML file.
help	Logical, if TRUE a list of <code>XiMpLe.node</code> objects will be returned, otherwise a character vector with only the relevant ID names.
captions	Logical, if TRUE captions will be generated for all "page", "tab" and "frame" nodes.
component	Character string, name of the scanned component. Only needed if you want to search for help text provided by <a href="#">rk.set.rkh.prompter</a> .

### Value

A character vector or a list of `XiMpLe.node` objects. Returns NULL if no documentable nodes are found.

### See Also

[Introduction to Writing Plugins for RKWard](#)

---

rk.rkh.section *Create XML "section" node for RKWard help pages*

---

### Description

This function will create a section node for settings sections in RKWard help files.

### Usage

```
rk.rkh.section(title, text = NULL, short = NULL, id.name = "auto", i18n = NULL)
```

**Arguments**

title	Character string, title to be displayed.
text	Character string, the text to be displayed.
short	Character string, short title for the menu for links to this section.
id.name	Character string, a unique ID for this element. If "auto", an ID will be generated automatically from the title value.
i18n	Either a character string or a named list with the optional elements context or comment, to give some i18n_context information for this node. If set to FALSE, the attribute title will be renamed into noi18n_title.

**Value**

An object of class `XiMPLe.node`.

**See Also**

[rk.rkh.doc](#) and the [Introduction to Writing Plugins for RKWard](#)

**Examples**

```
test.section <- rk.rkh.section("General background", text="Some important notes...",
short="Background")
cat(pasteXML(test.section))
```

---

rk.rkh.setting

*Create XML "setting" node for RKWard help pages*

---

**Description**

This function will create a setting node for settings sections in RKWard help files.

**Usage**

```
rk.rkh.setting(id, text = NULL, title = NULL, i18n = NULL)
```

**Arguments**

id	Either a character string (the id of the XML element to explain), or an object of class <code>XiMPLe.node</code> (whose id will be extracted and used).
text	Character string, the text to be displayed.
title	Character string, title to be displayed. If NULL, the label of the element will be shown.
i18n	Either a character string or a named list with the optional elements context or comment, to give some i18n_context information for this node. If set to FALSE, the attribute title will be renamed into noi18n_title.

**Value**

An object of class `XiMpLe.node`.

**See Also**

[rk.rkh.doc](#), [rk.rkh.settings](#) and the [Introduction to Writing Plugins for RKWard](#)

**Examples**

```
test.checkbox <- rk.XML.cbox(label="foo", value="foo1", chk=TRUE)
# explain the option
test.setting <- rk.rkh.setting(test.checkbox, text="Check this to do Foo.")
cat(pasteXML(test.setting))
```

---

rk.rkh.settings

*Create XML "settings" node for RKWard help pages*

---

**Description**

This function will create a settings node for the document section, with optional child nodes "setting" and "caption".

**Usage**

```
rk.rkh.settings(...)
```

**Arguments**

...                    Objects of class `XiMpLe.node`. They must all have the name "setting" or "caption".

**Value**

An object of class `XiMpLe.node`.

**See Also**

[rk.rkh.doc](#), [rk.rkh.setting](#), [rk.rkh.caption](#), and the [Introduction to Writing Plugins for RKWard](#)

**Examples**

```
# define a sample frame
test.dropdown <- rk.XML.dropdown("mydrop",
  options=list("First Option"=c(val="val1"),
    "Second Option"=c(val="val2", chk=TRUE)))
test.frame <- rk.XML.frame(test.dropdown, label="Some options")
# create the caption
test.caption <- rk.rkh.caption(test.frame)
```



```
test.setting <- rk.rkh.setting(test.dropdown, text="Chose one of the options.")
test.settings <- rk.rkh.settings(list(test.caption, test.setting))
```

---

rk.rkh.summary      *Create XML "summary" node for RKWard help pages*

---

### Description

Create XML "summary" node for RKWard help pages

### Usage

```
rk.rkh.summary(text = NULL, i18n = NULL)
```

### Arguments

text	Character string, the text to be displayed.
i18n	Either a character string or a named list with the optional elements context or comment, to give some i18n_context information for this node.

### Value

An object of class `XiMPLe.node`.

### See Also

[rk.rkh.doc](#) and the [Introduction to Writing Plugins for RKWard](#)

### Examples

```
plugin.summary <- rk.rkh.summary("This plugin folds space, using the spice package.")
cat(pasteXML(plugin.summary))
```

---

rk.rkh.technical      *Create XML "technical" node for RKWard help pages*

---

### Description

Create XML "technical" node for RKWard help pages

### Usage

```
rk.rkh.technical(text = NULL, i18n = NULL)
```

**Arguments**

text	Character string, the text to be displayed.
i18n	Either a character string or a named list with the optional elements context or comment, to give some i18n_context information for this node.

**Value**

An object of class `XiMPLe.node`.

**See Also**

[rk.rkh.doc](#) and the [Introduction to Writing Plugins for RKWard](#)

**Examples**

```
plugin.technical <- rk.rkh.technical("<b>TODO</b>: Implement sandworm detector.")
cat(pasteXML(plugin.technical))
```

---

rk.rkh.title	<i>Create XML "title" node for RKWard help pages</i>
--------------	--

---

**Description**

Create XML "title" node for RKWard help pages

**Usage**

```
rk.rkh.title(text = NULL, i18n = NULL)
```

**Arguments**

text	Character string, the text to be displayed.
i18n	Either a character string or a named list with the optional elements context or comment, to give some i18n_context information for this node.

**Value**

An object of class `XiMPLe.node`.

**See Also**

[rk.rkh.doc](#) and the [Introduction to Writing Plugins for RKWard](#)

**Examples**

```
plugin.title <- rk.rkh.title("Spice")
cat(pasteXML(plugin.title))
```

---

rk.rkh.usage	<i>Create XML "usage" node for RKWard help pages</i>
--------------	--

---

**Description**

Create XML "usage" node for RKWard help pages

**Usage**

```
rk.rkh.usage(text = NULL, i18n = NULL)
```

**Arguments**

text	Character string, the text to be displayed.
i18n	Either a character string or a named list with the optional elements context or comment, to give some i18n_context information for this node.

**Value**

An object of class `XiMPLe.node`.

**See Also**

[rk.rkh.doc](#) and the [Introduction to Writing Plugins for RKWard](#)

**Examples**

```
plugin.usage <- rk.rkh.usage("First do this, then do that ...")
```

---

rk.set.comp	<i>Define the component you're currently working on</i>
-------------	---

---

**Description**

This small tool let's you set a component name as kind of "active", which simply means it will be returned by `rk.get.comp`. This can be used by functions like, e.g., `rk.XML.cbox`, to add text for .rkh pages automatically to the current plugin component.

**Usage**

```
rk.set.comp(component = NULL)
```

**Arguments**

component	Character string, name of the component to set. If NULL, no component will be set as default, and <code>rk.get.comp</code> will return NULL subsequently.
-----------	---

---

```
rk.set.rkh.prompter
```

*Set up an environment to store .rkh related information*

---

### Description

By using an environment like this, you are able to write information for RKWard help files directly into your script code of certain functions, like for radio buttons or checkboxes.

### Usage

```
rk.set.rkh.prompter(component = NULL, id = NULL, help = NULL, rm = FALSE)
```

### Arguments

component	Character string, should be a unique name to identify the current plugin/component. If NULL, this function quits silently without any action.
id	Either a character string (the id of the node to store the help information for), or an object of class <code>XiMpLe.node</code> (whose id will be extracted and used).
help	Character string or list of character values and <code>XiMpLe</code> nodes, will be used as the text value for a setting node in the .rkh file.
rm	Logical, If TRUE will remove all information stored by the name of component (if id=NULL) or of the given id=NULL, respectively.

### Details

The information is temporarily stored in an internal environment, using the plugin/component name you specify. Each entry is named after the ID of its respective node. If you later call `rk.plugin.component` (or it is called by other functions) and you activate the scan option for rkh files, the scanning process will try to find a match for each relevant XML node. That is, the info which is stored in the environment will magically be written into the help file.

### Examples

```
rk.set.rkh.prompter("rk.myPlugin", "someID", "Click this to feel funny.")
```

---

```
rk.testsuite.doc
```

*Create testsuite outline to test an RKWard plugin*

---

### Description

Create testsuite outline to test an RKWard plugin

### Usage

```
rk.testsuite.doc(name = NULL)
```

**Arguments**

name            A character string, name of the plugin/dialog.

**Value**

A character string.

**See Also**

[Introduction to Writing Plugins for RKWard](#)

---

rk.uniqueIDs	<i>Check plugin dialogs for duplicate IDs</i>
--------------	---

---

**Description**

A plugin must not have duplicated IDs to work properly. This function cannot automatically correct duplicates, but it will warn you about it, so you can correct your plugin script manually

**Usage**

```
rk.uniqueIDs(obj, bool = FALSE, warning = TRUE, ignore = c("copy"))
```

**Arguments**

obj            An XML object of class `XiMpLe.node` or `XiMpLe.doc`.

bool          Logical, if TRUE this function will return a logical value.

warning      Logical, if TRUE will throw a warning if duplicates were found, listing the findings.

ignore       Character vector, node names that should generally be ignored because they duplicate IDs by design.

**Value**

A vector with duplicate IDs, if any were found. If `bool=TRUE` returns a logical value.

---

`rk.updatePluginMessages`*Update plugin i18n messages*

---

### Description

A wrapper for calling `update_plugin_messages.py` to extract translatable strings from a plugin or update/merge translations.

### Usage

```
rk.updatePluginMessages(  
    pluginmap,  
    extractOnly = FALSE,  
    default_po = NULL,  
    outdir = NULL,  
    bug_reports = "https://mail.kde.org/mailman/listinfo/kde-i18n-doc"  
)
```

### Arguments

<code>pluginmap</code>	Character string, full path to the main pluginmap file of the plugin to translate.
<code>extractOnly</code>	Logical, should translatable strings only be extracted? If FALSE, translatable strings will be updated and installed.
<code>default_po</code>	Optional character string, fallback default name for *.pot file.
<code>outdir</code>	Optional character string, change the output directory for generated files.
<code>bug_reports</code>	Character string, URL to a bug tracker, mailing list or similar, where translation issues should be reported.

### Note

For details on the translating process, please refer to the chapter [Plugin translations](#) of the *Introduction to Writing Plugins for RKWard*, especially subsection [Translation maintainance](#).

### See Also

[Introduction to Writing Plugins for RKWard](#)

### Examples

```
## Not run:  
rk.updatePluginMessages("~/myPlugins/lifeSaver/rkward/lifeSaver.pluginmap")  
  
## End(Not run)
```

rk.XML.about

*Create XML node "about" for RKWard pluginmaps***Description**

Create XML node "about" for RKWard pluginmaps

**Usage**

```
rk.XML.about(
  name,
  author,
  about = list(desc = "SHORT_DESCRIPTION", version = "0.01-0", date = Sys.Date(), url =
    "http://EXAMPLE.com", license = "GPL (>= 3)", long.desc = NULL)
)
```

**Arguments**

name	A character string with the plugin name.
author	A vector of objects of class <code>person</code> with these elements (mandatory): <ul style="list-style-type: none"> <li><b>given</b> Author given name</li> <li><b>family</b> Author family name</li> <li><b>email</b> Author mail address (can be omitted if role does not include "cre")</li> <li><b>role</b> This person's specific role, e.g. "aut" for actual author, "cre" for maintainer or "ctb" for contributor.</li> </ul> <p>See <a href="#">person</a> for more details on this, especially for valid roles.</p>
about	A named list with these elements: <ul style="list-style-type: none"> <li><b>desc</b> A short description (mandatory)</li> <li><b>version</b> Plugin version (mandatory)</li> <li><b>date</b> Release date (mandatory); either a POSIXlt object, or character string in "%Y-%m-%d" format</li> <li><b>url</b> URL for the plugin (optional)</li> <li><b>license</b> License the plugin is distributed under (mandatory)</li> <li><b>category</b> A category for this plugin (optional)</li> <li><b>long.desc</b> A long description (optional, defaults to desc)</li> </ul>

**See Also**

[rk.XML.dependencies](#), [Introduction to Writing Plugins for RKWard](#)

**Examples**

```

about.node <- rk.XML.about(
  name="Square the circle",
  author=c(
    person(given="E.A.", family="Dölle",
      email="doelle@eternalwondermaths.example.org", role="aut"),
    person(given="A.", family="Assistant",
      email="alterego@eternalwondermaths.example.org", role=c("cre","ctb"))
  ),
  about=list(
    desc="Squares the circle using Heisenberg compensation.",
    version="0.1-3",
    date=Sys.Date(),
    url="http://eternalwondermaths.example.org/23/stc.html",
    license="GPL",
    category="Geometry")
)

cat(pasteXML(about.node, shine=2))

```

---

rk.XML.attribute

*Create XML "attribute" node for RKWard plugins*


---

**Description**

This function will create a attribute node for component sections in .pluginmap files. Only meaningful for import plugins.

**Usage**

```
rk.XML.attribute(id, value = NULL, label = NULL, i18n = NULL)
```

**Arguments**

id	Either a character string (the id of the property whose attribute should be set), or an object of class <code>XiMpLe.node</code> (whose id will be extracted and used).
value	Character string, new value for the attribute.
label	Character string, label associated with the attribute.
i18n	Either a character string or a named list with the optional elements <code>context</code> or <code>comment</code> , to give some <code>i18n_context</code> information for this node. If set to <code>FALSE</code> , the attribute label will be renamed into <code>noi18n_label</code> .

**Value**

An object of class `XiMpLe.node`.



**See Also**

[rk.XML.components](#), and the [Introduction to Writing Plugins for RKWard](#)

**Examples**

```
test.checkbox <- rk.XML.cbox(label="foo", value="foo1", chk=TRUE)
# re-set the attribute
test.attribute <- rk.XML.attribute(test.checkbox, value="bar2", label="bar")
cat(pasteXML(test.attribute))
```

---

rk.XML.browser

*Create XML node "browser" for RKWard plugins*


---

**Description**

Create XML node "browser" for RKWard plugins

**Usage**

```
rk.XML.browser(
  label,
  type = "file",
  initial = NULL,
  urls = FALSE,
  filter = NULL,
  required = TRUE,
  id.name = "auto",
  help = NULL,
  component = rk.get.comp(),
  i18n = NULL
)
```

**Arguments**

label	Character string, a text label for this plugin element.
type	Character string, valid values are "dir", "file" and "savefile" (i.e., an non-existing file).
initial	Character string, if not NULL will be used as the initial value of the browser.
urls	Logical, whether non-local URLs are permitted or not.
filter	Character vector, file type filter, e.g. filter=c("*.txt", "*.csv") for .txt and .csv files. Try not to induce limits unless absolutely needed, though.
required	Logical, whether an entry is mandatory or not.
id.name	Character string, a unique ID for this plugin element. If "auto" and a label was provided, an ID will be generated automatically from the label.

help	Character string or list of character values and XiMple nodes, will be used as the text value for a setting node in the .rkh file. If set to FALSE, <a href="#">rk.rkh.scan</a> will ignore this node. Also needs component to be set accordingly!
component	Character string, name of the component this node belongs to. Only needed if you want to use the scan features for automatic help file generation; needs help to be set accordingly, too!
i18n	Either a character string or a named list with the optional elements context or comment, to give some i18n_context information for this node. If set to FALSE, the attribute label will be renamed into noi18n_label.

### Value

An object of class XiMple.node.

### See Also

[Introduction to Writing Plugins for RKWard](#)

### Examples

```
test.browser <- rk.XML.browser("Browse here:")
cat(pasteXML(test.browser))
```

---

rk.XML.cbox

*Create XML node "checkbox" for RKWard plugins*

---

### Description

Create XML node "checkbox" for RKWard plugins

### Usage

```
rk.XML.cbox(
  label,
  value = "true",
  un.value = NULL,
  chk = FALSE,
  id.name = "auto",
  help = NULL,
  component = rk.get.comp(),
  i18n = NULL
)
```

**Arguments**

label	Character string, a text label for this plugin element.
value	Character string, the value to submit if the element is checked.
un.value	Character string, an optional value for the unchecked option.
chk	Logical, whether this element should be checked by default.
id.name	Character string, a unique ID for this plugin element. If "auto", an ID will be generated automatically from the label.
help	Character string or list of character values and XiMpLe nodes, will be used as the text value for a setting node in the .rkh file. If set to FALSE, <a href="#">rk.rkh.scan</a> will ignore this node. Also needs component to be set accordingly!
component	Character string, name of the component this node belongs to. Only needed if you want to use the scan features for automatic help file generation; needs help to be set accordingly, too!
i18n	Either a character string or a named list with the optional elements context or comment, to give some i18n_context information for this node. If set to FALSE, the attribute label will be renamed into noi18n_label.

**Value**

An object of class XiMpLe.node.

**Note**

There's also a simple wrapper function `rk.XML.checkbox`.

**See Also**

[Introduction to Writing Plugins for RKWard](#)

**Examples**

```
test.checkboxes <- rk.XML.row(rk.XML.col(
  list(
    rk.XML.cbox(label="foo", value="foo1", chk=TRUE),
    rk.XML.cbox(label="bar", value="bar2")))
cat(pasteXML(test.checkboxes))
```

---

rk.XML.code

*Create XML node "code" for RKWard plugins*

---

**Description**

Create XML node "code" for RKWard plugins

**Usage**

```
rk.XML.code(file)
```

**Arguments**

file                    A character string, the JavaScript file name to be included.

**Value**

An object of class `XiMpLe.node`.

**See Also**

[Introduction to Writing Plugins for RKWard](#)

**Examples**

```
test.code <- rk.XML.code("some_file.js")
cat(pasteXML(test.code))
```

---

rk.XML.col

*Create XML node "column" for RKWard plugins*

---

**Description**

Create XML node "column" for RKWard plugins

**Usage**

```
rk.XML.col(..., id.name = "auto")
```

**Arguments**

...                    Objects of class `XiMpLe.node`.  
id.name                Character string, a unique ID for this plugin element. If "auto", an ID will be generated automatically from the objects in ... If NULL, no ID will be given.

**Value**

An object of class `XiMpLe.node`.

**See Also**

[Introduction to Writing Plugins for RKWard](#)

**Examples**

```
test.checkboxes <- rk.XML.row(rk.XML.col(
  rk.XML.cbox(label="foo", val="foo1", chk=TRUE),
  rk.XML.cbox(label="bar", val="bar2")))
cat(pasteXML(test.checkboxes))
```

---

rk.XML.component	<i>Create XML "component" node for RKWard plugins</i>
------------------	---

---

**Description**

This function will create a component node for components sections of .pluginmap files.

**Usage**

```
rk.XML.component(
  label,
  file,
  id.name = "auto",
  type = "standard",
  dependencies = NULL,
  i18n = NULL
)
```

**Arguments**

label	Character string, a label for the component.
file	Character string, file name of a plugin XML file defining the GUI.
id.name	Character string, a unique ID for this plugin element. If "auto", an ID will be generated automatically from the label.
type	Character string, type of component. As of now, only "standard" is supported. The option is just implemented for completeness.
dependencies	An object of class <code>XiMpLe.node</code> to define <code>&lt;dependencies&gt;</code> for this component. See <a href="#">rk.XML.dependencies</a> for details. Skipped if NULL.
i18n	Either a character string or a named list with the optional elements <code>context</code> or <code>comment</code> , to give some <code>i18n_context</code> information for this node. If set to FALSE, the attribute <code>label</code> will be renamed into <code>noi18n_label</code> .

**Value**

An object of class `XiMpLe.node`.

**See Also**

[rk.XML.components](#), [rk.XML.dependencies](#), and the [Introduction to Writing Plugins for RKWard](#)

**Examples**

```
test.component <- rk.XML.component("My GUI dialog", "plugins/MyGUIIdialog.xml")
```

---

rk.XML.components	<i>Create XML "components" node for RKWard plugins</i>
-------------------	--

---

**Description**

This function will create a components node for a .pluginmap file, with mandatory child nodes "component".

**Usage**

```
rk.XML.components(...)
```

**Arguments**

...                    Objects of class `XiMpLe.node`. They must all have the name "component".

**Value**

A list of objects of class `XiMpLe.node`.

**See Also**

[rk.XML.pluginmap](#), [rk.XML.component](#), and the [Introduction to Writing Plugins for RKWard](#)

**Examples**

```
test.component <- rk.XML.component("My GUI dialog", "plugins/MyGUIIdialog.xml")
test.components <- rk.XML.components(test.component)
cat(pasteXML(test.components))
```

---

rk.XML.connect	<i>Create XML node "connect" for RKWard plugins</i>
----------------	---

---

**Description**

If you define a `XiMpLe.node` object as `governor` which is not a `<convert>` node and `not=FALSE`, the function will automatically append to its `id`.

**Usage**

```
rk.XML.connect(
  governor,
  client,
  get = "state",
  set = "enabled",
  not = FALSE,
  reconcile = FALSE
)
```

**Arguments**

<code>governor</code>	Either a character string (the id of the property whose state should control the client), or an object of class <code>XiMpLe.node</code> (whose id will be extracted and used). Usually a <code>&lt;convert&gt;</code> node defined earlier (see <a href="#">rk.XML.convert</a> ).
<code>client</code>	Either a character string (the id if the element to be controlled by governor) or an object of class <code>XiMpLe.node</code> (whose id will be extracted and used), or an object of class <code>rk.plugin.comp</code> (whose name will be used).
<code>get</code>	Character string, a valid modifier for the node property of <code>governor</code> , often the ".state" value of some appropriate node. If set to an empty "", no modifier will be appended.
<code>set</code>	Character string, a valid modifier for the node property of <code>client</code> , usually one of "enabled", "visible" or "required". If you provide an <code>&lt;external&gt;</code> node instead, its ID will be used as the modifier without validation (see above).
<code>not</code>	Logical, if TRUE, the state of <code>governor</code> (TRUE/FALSE) will be inverted.
<code>reconcile</code>	Logical, forces the <code>governor</code> to only accept values which are valid for the <code>client</code> as well.

**Value**

An object of class `XiMpLe.node`.

**Connect embedded plugins**

To connect to properties of embedded plugins, the validity check of the `set` modifier needs to be skipped. You do this by providing an `<external>` `XiMpLe` node instead, whose ID is then taken unvalidated. This can be useful in combination with `rk.plugin.comp` object provided as `client`.

**Note**

To get a list of the implemented modifiers in this package see [modifiers](#).

**See Also**

[rk.XML.convert](#), [rk.XML.external](#), [rk.XML.logic](#), [rk.XML.set](#), [rk.XML.switch](#), [modifiers](#), and the [Introduction to Writing Plugins for RKWard](#)

**Examples**

```
test.connect <- rk.XML.connect(governor="lgc_foobar", client="frame_bar")
cat(pasteXML(test.connect))
```

---

rk.XML.context	<i>Create XML "context" node for RKWard plugins</i>
----------------	---

---

**Description**

This function will create a context node for .pluginmap files, with mandatory child nodes "menu".

**Usage**

```
rk.XML.context(..., id = "x11")
```

**Arguments**

...	Objects of class <code>XiMPLe.node</code> , must all be "menu".
id	Character string, either "x11" or "import".

**Value**

An object of class `XiMPLe.node`.

**See Also**

[rk.XML.menu](#), [rk.XML.entry](#), [rk.XML.component](#), and the [Introduction to Writing Plugins for RKWard](#)

**Examples**

```
test.component <- rk.XML.component("My GUI dialog", "plugins/MyGUIDialog.xml")
test.entry <- rk.XML.entry(test.component)
test.menu <- rk.XML.menu("Analysis", test.entry, id.name="analysis")
test.context <- rk.XML.context(test.menu)
cat(pasteXML(test.context))
```



---

rk.XML.convert	<i>Create XML node convert for RKWard plugins</i>
----------------	---

---

**Description**

If sources holds `XiMPLe.node` objects, the validity of modifiers is automatically checked for that tag.

**Usage**

```
rk.XML.convert(sources, mode = c(), required = FALSE, id.name = "auto")
```

**Arguments**

sources	A list with at least one value, either resembling the <code>id</code> of an existing element to be queried as a character string, or a previously defined object of class <code>XiMPLe.node</code> (whose <code>id</code> will be extracted and used). If you want to examine e.g. the state or string value specifically, just name the value accordingly, e.g., <code>sources=list("vars0", string="input1", state="chkbx2")</code> .
mode	A named vector with either exactly one of the following elements: <ul style="list-style-type: none"> <li>• <code>equalsTrue</code> if sources equals this value.</li> <li>• <code>notequalsTrue</code> if sources differs from this value.</li> <li>• <code>andTrue</code> if all sources are true. The sources must be boolean, and the actual value here is irrelevant, so <code>mode=c(and="")</code> is valid.</li> <li>• <code>orTrue</code> if any of the sources is true. The sources must be boolean, and the actual value here is irrelevant, so <code>mode=c(or="")</code> is valid.</li> </ul> or at least one of these elements: <ul style="list-style-type: none"> <li>• <code>minTrue</code> if sources is at least this value. They must be numeric.</li> <li>• <code>maxTrue</code> if sources is below this value. They must be numeric.</li> </ul>
required	Logical, sets the state of the <code>required_true</code> attribute. If <code>TRUE</code> , the plugin submit button is only enabled if this property is true.
id.name	Character string, a unique ID for this plugin element. If "auto", an ID will be generated automatically from the sources and mode value.

**Value**

An object of class `XiMPLe.node`.

**Note**

To get a list of the implemented modifiers for sources in this package see [modifiers](#).

**See Also**

[rk.XML.connect](#), [rk.XML.external](#), [rk.XML.logic](#), [rk.XML.set](#), [rk.XML.switch](#), [modifiers](#), and the [Introduction to Writing Plugins for RKWard](#)

**Examples**

```
test.convert <- rk.XML.convert(list(string="foo"), mode=c(notequals="bar"))
cat(pasteXML(test.convert))
```

---

rk.XML.copy

*Create XML copy node for RKWard plugins*


---

**Description**

Create XML copy node for RKWard plugins

**Usage**

```
rk.XML.copy(id, as = NULL)
```

**Arguments**

id	Either a character string (the id of the property to be copied), or an object of class <code>XiMpLe.node</code> (whose id will be extracted and used).
as	A character string resembling the <code>copy_element_tag_name</code> value. I.e., must be a valid tag name. Will cause a change of tag name of the id (e.g. "tab") to as (e.g. "page").

**Value**

An object of class `XiMpLe.node`.

**See Also**

[rk.XML.plugin](#), [rk.plugin.skeleton](#), and the [Introduction to Writing Plugins for RKWard](#)

**Examples**

```
# define a checkbox for the actual dialog
test.cbox1 <- rk.XML.cbox(label="More than 30 subjects", val="true")
# define the wizard
test.text <- rk.XML.text("Did you test more than 30 subjects?")
test.copy <- rk.XML.copy(id=test.cbox1)
test.wizard <- rk.XML.wizard(rk.XML.page(list(test.text, test.copy)))
cat(pasteXML(test.wizard))
```

---

rk.XML.dependencies    *Create XML node "dependencies" for RKWard pluginmaps*

---

## Description

Create XML node "dependencies" for RKWard pluginmaps

## Usage

```
rk.XML.dependencies(
  dependencies = NULL,
  package = NULL,
  pluginmap = NULL,
  hints = FALSE
)
```

## Arguments

dependencies	<p>A named list with these elements:</p> <ul style="list-style-type: none"> <li><b>rkward.min</b> Minimum RKWard version needed for this plugin (optional)</li> <li><b>rkward.max</b> Maximum RKWard version needed for this plugin (optional)</li> <li><b>R.min</b> Minimum R version needed for this plugin (optional)</li> <li><b>R.max</b> Maximum R version needed for this plugin (optional)</li> </ul>
package	<p>A list of named character vectors, each with these elements:</p> <ul style="list-style-type: none"> <li><b>name</b> Name of a package this plugin depends on (required)</li> <li><b>min</b> Minimum version of the package (optional)</li> <li><b>max</b> Maximum version of the package (optional)</li> <li><b>repository</b> Repository to download the package (optional, recommended)</li> </ul>
pluginmap	<p>A named list with these elements:</p> <ul style="list-style-type: none"> <li><b>name</b> Identifier of a pluginmap this plugin depends on (required)</li> <li><b>min</b> Minimum version of the pluginmap (optional)</li> <li><b>max</b> Maximum version of the pluginmap (optional)</li> <li><b>url</b> URL to get the pluginmap (required)</li> </ul>
hints	<p>Logical, if TRUE, NULL values will be replaced with example text.</p>

## Note

The <dependencies> node was introduced with RKWard 0.6.1, please set the dependencies of your component/plugin accordingly.

## See Also

[rk.XML.dependency\\_check](#), and the [Introduction to Writing Plugins for RKWard](#)

**Examples**

```
dependencies.node <- rk.XML.dependencies(
  dependencies=list(
    rkward.min="0.5.3",
    rkward.max="",
    R.min="2.10",
    R.max=""),
  package=list(
    c(name="heisenberg", min="0.11-2", max="",
      repository="http://rforge.r-project.org"),
    c(name="DreamsOfPi", min="0.2", max="", repository="")),
  pluginmap=list(
    c(name="heisenberg.pluginmap", url="http://eternalwondermaths.example.org/hsb"))
)
```

---

```
rk.XML.dependency_check
```

*Create XML node "dependency\_check" for RKWard pluginmaps*

---

**Description**

Create XML node "dependency\_check" for RKWard pluginmaps

**Usage**

```
rk.XML.dependency_check(
  id.name,
  dependencies = NULL,
  package = NULL,
  pluginmap = NULL,
  hints = FALSE
)
```

**Arguments**

<code>id.name</code>	Character string, a unique ID for this plugin element.
<code>dependencies</code>	A named list with these elements: <b>rkward.min</b> Minimum RKWard version needed for this plugin (optional) <b>rkward.max</b> Maximum RKWard version needed for this plugin (optional) <b>R.min</b> Minimum R version needed for this plugin (optional) <b>R.max</b> Maximum R version needed for this plugin (optional)
<code>package</code>	A list of named character vectors, each with these elements: <b>name</b> Name of a package this plugin depends on (optional) <b>min</b> Minimum version of the package (optional) <b>max</b> Maximum version of the package (optional)

	<b>repository</b> Repository to download the package (optional)
pluginmap	A named list with these elements: <b>name</b> Identifier of a pluginmap this plugin depends on (optional) <b>url</b> URL to get the pluginmap (optional)
hints	Logical, if TRUE, NULL values will be replaced with example text.

**Note**

The <dependency\_check> node was introduced with RKWard 0.6.1, please set the dependencies of your component/plugin accordingly.

**See Also**

[rk.XML.dependencies](#), and the [Introduction to Writing Plugins for RKWard](#)

**Examples**

```
dependency_check.node <- rk.XML.dependency_check(
  id.name="dep_check",
  dependencies=list(
    rkward.min="0.5.3",
    rkward.max="",
    R.min="2.10",
    R.max=""),
  package=list(
    c(name="heisenberg", min="0.11-2", max="",
      repository="http://rforge.r-project.org"),
    c(name="DreamsOfPi", min="0.2", max="", repository="")),
  pluginmap=list(
    c(name="heisenberg.pluginmap", url="http://eternalwondermaths.example.org/hsb"))
)
```

---

rk.XML.dialog

---

*Create XML dialog section for RKWard plugins*


---

**Description**

This function will create a dialog section with optional child nodes "browser", "checkbox", "column", "copy", "dropdown", "embed", "formula", "frame", "include", "input", "insert", "preview", "radio", "row", "saveobject", "select", "spinbox", "stretch", "tabbook", "text", "valueselector", "valueslot", "varselector" and "varslot".

**Usage**

```
rk.XML.dialog(..., label = NULL, recommended = FALSE, i18n = NULL)
```

**Arguments**

...	Objects of class <code>XiMPLe.node</code> .
label	Character string, a text label for this plugin element.
recommended	Logical, whether the dialog should be the recommended interface (unless the user has configured RKWard to default to a specific interface). This attribute currently has no effect, as it is implicitly "true", unless the wizard is recommended.
i18n	Either a character string or a named list with the optional elements <code>context</code> or <code>comment</code> , to give some <code>i18n_context</code> information for this node. If set to <code>FALSE</code> , the attribute <code>label</code> will be renamed into <code>noi18n_label</code> .

**Value**

An object of class `XiMPLe.node`.

**See Also**

[rk.XML.plugin](#), [rk.plugin.skeleton](#), and the [Introduction to Writing Plugins for RKWard](#)

**Examples**

```
# define an input field and two checkboxes
test.input <- rk.XML.input("Type some text")
test.cbox1 <- rk.XML.cbox(label="Want to type?", val="true")
test.cbox2 <- rk.XML.cbox(label="Are you shure?", val="true")
test.dialog <- rk.XML.dialog(rk.XML.col(test.input, test.cbox1, test.cbox2))
cat(pasteXML(test.dialog))
```

---

rk.XML.dropdown

*Create XML node "dropdown" for RKWard plugins*

---

**Description**

Create XML node "dropdown" for RKWard plugins

**Usage**

```
rk.XML.dropdown(
  label,
  options = list(label = c(val = "", chk = FALSE, i18n = NULL)),
  id.name = "auto",
  help = NULL,
  component = rk.get.comp(),
  i18n = NULL
)
```

**Arguments**

label	Character string, a text label for this plugin element.
options	A named list with options to choose from. The names of the list elements will become labels of the options, val defines the value to submit if the option is checked, and chk=TRUE should be set in the one option which is checked by default. You might also provide an i18n for this particular option (see i18n). Objects generated with <a href="#">rk.XML.option</a> are accepted as well.
id.name	Character string, a unique ID for this plugin element. If "auto" and a label was provided, an ID will be generated automatically from the label.
help	Character string or list of character values and XiMpLe nodes, will be used as the text value for a setting node in the .rkh file. If set to FALSE, <a href="#">rk.rkh.scan</a> will ignore this node. Also needs component to be set accordingly!
component	Character string, name of the component this node belongs to. Only needed if you want to use the scan features for automatic help file generation; needs help to be set accordingly, too!
i18n	Either a character string or a named list with the optional elements context or comment, to give some i18n_context information for this node. If set to FALSE, the attribute label will be renamed into noi18n_label.

**Value**

An object of class XiMpLe.node.

**See Also**

[Introduction to Writing Plugins for RKWard](#)

**Examples**

```
test.dropdown <- rk.XML.dropdown("mydrop",
  options=list("First Option"=c(val="val1"),
    "Second Option"=c(val="val2", chk=TRUE)))
cat(pasteXML(test.dropdown))
```

---

rk.XML.embed

---

*Create XML node "embed" for RKWard plugins*


---

**Description**

Create XML node "embed" for RKWard plugins

**Usage**

```
rk.XML.embed(
  component,
  button = FALSE,
  label = "Options",
  namespace = NULL,
  id.name = "auto",
  i18n = NULL
)
```

**Arguments**

component	Either a character string, registered name (id in pluginmap file) of the component to be embedded, or an object of class <code>rk.plug.comp</code> , whose name will be used.
button	Logical, whether the plugin should be embedded as a button and appear if it's pressed.
label	A character string, text label for the button (only used if <code>button=TRUE</code> ).
namespace	An optional character string, XIMpLe node <code>&lt;about&gt;</code> or XIMpLe doc of doctype "rkpluginmap", to prefix the given component with the respective namespace ("namespace::component").
id.name	Character string, a unique ID for this plugin element. If "auto", an ID will be generated automatically from the label and component strings.
i18n	Either a character string or a named list with the optional elements <code>context</code> or <code>comment</code> , to give some <code>i18n_context</code> information for this node. If set to <code>FALSE</code> , the attribute <code>label</code> will be renamed into <code>noi18n_label</code> .

**Value**

An object of class `XIMpLe.node`.

**See Also**

[Introduction to Writing Plugins for RKWard](#)

**Examples**

```
test.embed <- rk.XML.embed("someComponent")
cat(pasteXML(test.embed))
```



---

rk.XML.entry	<i>Create XML "entry" node for RKWard plugins</i>
--------------	---

---

**Description**

This function will create a entry node for menu sections in .pluginmap files.

**Usage**

```
rk.XML.entry(component, index = -1)
```

**Arguments**

component	A "component" object of class <code>XiMpLe.node</code> , or an ID.
index	Integer number to influence the level of menu placement.

**Value**

An object of class `XiMpLe.node`.

**See Also**

[rk.XML.menu](#), [rk.XML.hierarchy](#), [rk.XML.component](#), [rk.XML.components](#), and the [Introduction to Writing Plugins for RKWard](#)

**Examples**

```
test.component <- rk.XML.component("My GUI dialog", "plugins/MyGUIDialog.xml")
test.entry <- rk.XML.entry(test.component)
cat(pasteXML(test.entry))
```

---

rk.XML.external	<i>Create XML node "external" for RKWard plugins</i>
-----------------	--

---

**Description**

Create XML node "external" for RKWard plugins

**Usage**

```
rk.XML.external(id, default = NULL)
```

**Arguments**

id	Character string, the ID of the new property.
default	Character string, initial value of the property if not connected.

**Value**

An object of class `XiMpLe.node`.

**See Also**

[rk.XML.connect](#), [rk.XML.convert](#), [rk.XML.logic](#), [rk.XML.set](#), [rk.XML.switch](#), and the [Introduction to Writing Plugins for RKWard](#)

**Examples**

```
test.external <- rk.XML.external(id="ext_property", default="none")
cat(pasteXML(test.external))
```

---

```
rk.XML.formula
```

*Create XML node "formula" for RKWard plugins*

---

**Description**

If `fixed` or `dependent` are objects of class `XiMpLe.node`, their `id` will be extracted and used.

**Usage**

```
rk.XML.formula(fixed, dependent, id.name = "auto", label = "Specify model")
```

**Arguments**

<code>fixed</code>	The <code>id</code> of the <code>varslot</code> holding the selected fixed factors.
<code>dependent</code>	The <code>id</code> of the <code>varslot</code> holding the selected dependent variable.
<code>id.name</code>	Character string, a unique ID for this plugin element. If "auto", an ID will be generated automatically from the <code>fixed</code> and <code>dependent</code> value.
<code>label</code>	Character string, a text label for this plugin element.

**Value**

An object of class `XiMpLe.node`.

**See Also**

[rk.XML.varselector](#), [rk.XML.varslot](#), [rk.XML.vars](#) (a wrapper, including `formula`), and the [Introduction to Writing Plugins for RKWard](#)

**Examples**

```
test.varselector <- rk.XML.varselector("Select some vars")
test.varslot1 <- rk.XML.varslot("Fixed factors", source=test.varselector)
test.varslot2 <- rk.XML.varslot("Dependent variables", source=test.varselector)
test.formula <- rk.XML.formula(fixed=test.varslot1, dependent=test.varslot2)
cat(pasteXML(test.formula))
```

---

rk.XML.frame	<i>Create XML node "frame" for RKWard plugins</i>
--------------	---

---

**Description**

Create XML node "frame" for RKWard plugins

**Usage**

```
rk.XML.frame(
  ...,
  label = NULL,
  checkable = FALSE,
  chk = TRUE,
  id.name = "auto",
  i18n = NULL
)
```

**Arguments**

...	Objects of class <code>XiMpLe.node</code> .
label	Character string, a text label for this plugin element.
checkable	Logical, if TRUE the frame can be switched on and off.
chk	Logical, if TRUE and checkable=TRUE the frame is checkable and active by default.
id.name	Character string, a unique ID for this plugin element. If "auto" and a label was provided, an ID will be generated automatically from the label if present, otherwise from the objects in the frame. If NULL, no ID will be given.
i18n	Either a character string or a named list with the optional elements context or comment, to give some <code>i18n_context</code> information for this node. If set to FALSE, the attribute label will be renamed into <code>noi18n_label</code> .

**Value**

An object of class `XiMpLe.node`.

**See Also**

[Introduction to Writing Plugins for RKWard](#)

**Examples**

```
test.dropdown <- rk.XML.dropdown("mydrop",
  options=list("First Option"=c(val="val1"),
    "Second Option"=c(val="val2", chk=TRUE)))
cat(pasteXML(rk.XML.frame(test.dropdown, label="Some options")))
```

---

rk.XML.help                    *Create XML node "help" for RKWard plugins*

---

**Description**

Create XML node "help" for RKWard plugins

**Usage**

```
rk.XML.help(file)
```

**Arguments**

file                    A character string, the file name to be included as reference.

**Value**

An object of class `XiMpLe.node`.

**See Also**

[Introduction to Writing Plugins for RKWard](#)

**Examples**

```
test.help <- rk.XML.help("some_file.rkh")
cat(pasteXML(test.help))
```

---

rk.XML.hierarchy                *Create XML hierarchy section for RKWard plugins*

---

**Description**

This function will create a hierarchy section for `.pluginmap` files, with mandatory child nodes "menu".

**Usage**

```
rk.XML.hierarchy(...)
```

**Arguments**

...                    Objects of class `XiMpLe.node`, must all be "menu".

**Value**

An object of class `XiMpLe.node`.

**See Also**

[rk.XML.menu](#), [rk.XML.entry](#), [rk.XML.component](#), [rk.XML.components](#), and the [Introduction to Writing Plugins for RKWard](#)

**Examples**

```
test.component <- rk.XML.component("My GUI dialog", "plugins/MyGUIIdialog.xml")
test.entry <- rk.XML.entry(test.component)
test.menu <- rk.XML.menu("Analysis", nodes=test.entry, id.name="analysis")
test.hierarchy <- rk.XML.hierarchy(test.menu)
cat(pasteXML(test.hierarchy))
```

---

rk.XML.i18n

*Create XML node "i18n" for RKWard plugins*

---

**Description**

Create XML node "i18n" for RKWard plugins

**Usage**

```
rk.XML.i18n(label, id.name = "auto", i18n = NULL)
```

**Arguments**

label	Character string, the label which is to be translated.
id.name	Character string, a unique ID for the new property. If "auto", an ID will be generated automatically from the label.
i18n	Either a character string or a named list with the optional elements context or comment, to give some i18n_context information for this node.

**Value**

An object of class `XiMPLe.node`.

**See Also**

[rk.XML.logic](#) and the [Introduction to Writing Plugins for RKWard](#)

**Examples**

```
test.i18n <- rk.XML.i18n(label="Label test")
```

rk.XML.include            *Create XML node "include" for RKWard plugins*

---

**Description**

Create XML node "include" for RKWard plugins

**Usage**

```
rk.XML.include(file)
```

**Arguments**

file                    A character string, the file name to be included.

**Value**

An object of class `XiMPLe.node`.

**See Also**

[Introduction to Writing Plugins for RKWard](#)

**Examples**

```
test.include <- rk.XML.include("../some_file.xml")
cat(pasteXML(test.include))
```

---

rk.XML.input            *Create XML node "input" for RKWard plugins*

---

**Description**

Create XML node "input" for RKWard plugins

**Usage**

```
rk.XML.input(
  label,
  initial = NULL,
  size = "medium",
  required = FALSE,
  id.name = "auto",
  help = NULL,
  component = rk.get.comp(),
  i18n = NULL
)
```

**Arguments**

label	Character string, a text label for this plugin element.
initial	Character string, if not NULL will be used as the initial value of the input field.
size	One value of either "small", "medium" or "large".
required	Logical, whether an entry is mandatory or not.
id.name	Character string, a unique ID for this plugin element. If "auto", an ID will be generated automatically from the label.
help	Character string or list of character values and XiMPLe nodes, will be used as the text value for a setting node in the .rkh file. If set to FALSE, <a href="#">rk.rkh.scan</a> will ignore this node. Also needs component to be set accordingly!
component	Character string, name of the component this node belongs to. Only needed if you want to use the scan features for automatic help file generation; needs help to be set accordingly, too!
i18n	Either a character string or a named list with the optional elements context or comment, to give some i18n_context information for this node. If set to FALSE, the attribute label will be renamed into noi18n_label.

**Value**

An object of class XiMPLe.node.

**See Also**

[Introduction to Writing Plugins for RKWard](#)

**Examples**

```
test.input <- rk.XML.input("Type some text")
cat(pasteXML(test.input))
```

---

rk.XML.insert

*Create XML node "insert" for RKWard plugins*

---

**Description**

This function creates an insert node to use snippets.

**Usage**

```
rk.XML.insert(snippet)
```

**Arguments**

snippet	Either a character string (the id of the snippet to be inserted), or an object of class XiMPLe.node (whose id will be extracted and used; must be a snippet!).
---------	--

**Value**

An object of class `XiMpLe.node`.

**See Also**

[rk.XML.snippets](#), [rk.XML.snippet](#), and the [Introduction to Writing Plugins for RKWard](#)

**Examples**

```
# define a formula section with varselector and varslots
test.formula <- rk.XML.vars("Variables", "Fixed", formula.dependent="Dependent")
# define the snippet
test.snippet <- rk.XML.snippet(test.formula)
# now to insert the snippet
test.insert <- rk.XML.insert(test.snippet)
cat(pasteXML(test.insert))
```

---

rk.XML.logic

*Create XML logic section for RKWard plugins*

---

**Description**

This function will create a logic section with "convert", "connect", "include", "insert", "external" and "set" nodes. You can also include JavaScript code to use the logic scripting features of RKWard, if you place it in a comment with `rk.comment`: Its contents will automatically be placed inside a `<script><![CDATA[ ]]></script>` node.

**Usage**

```
rk.XML.logic(...)
```

**Arguments**

...                    Objects of class `XiMpLe.node`.

**Value**

An object of class `XiMpLe.node`.

**See Also**

[rk.XML.convert](#), [rk.XML.connect](#), [rk.XML.external](#), [rk.XML.set](#), [rk.XML.switch](#), and the [Introduction to Writing Plugins for RKWard](#)



**Examples**

```
# define an input field and two checkboxes
test.input <- rk.XML.input("Type some text")
test.cbox1 <- rk.XML.cbox(label="Want to type?", value="true")
test.cbox2 <- rk.XML.cbox(label="Are you shure?", value="true")
# now create some logic so that the input field is only enabled when both boxes are checked
test.convert <- rk.XML.convert(c(state=test.cbox1,state=test.cbox2), mode=c("and="))
test.connect <- rk.XML.connect(governor=test.convert, client=test.input, set="enabled")
test.logic <- rk.XML.logic(test.convert, test.connect)
cat(pasteXML(test.logic))

# with only one checkbox, you can directly query if it's checked
test.connect2 <- rk.XML.connect(governor=test.cbox1, client=test.input, set="enabled")
test.logic2 <- rk.XML.logic(test.connect2)
cat(pasteXML(test.logic2))
```

---

rk.XML.matrix

---

*Create XML "matrix" node for RKWard plugins*


---

**Description**

Create XML "matrix" node for RKWard plugins

**Usage**

```
rk.XML.matrix(
  label,
  mode = "real",
  rows = 2,
  columns = 2,
  min = NULL,
  max = NULL,
  min_rows = 0,
  min_columns = 0,
  allow_missings = FALSE,
  allow_user_resize_columns = TRUE,
  allow_user_resize_rows = TRUE,
  fixed_width = FALSE,
  fixed_height = FALSE,
  horiz_headers = NULL,
  vert_headers = NULL,
  id.name = "auto",
  help = NULL,
  component = rk.get.comp(),
  i18n = NULL
)
```

**Arguments**

label	Character string, a label for the matrix.
mode	Character string, one of "integer", "real" or "string". The type of data that will be accepted in the table (required)
rows	Number of rows in the matrix. Has no effect if allow_user_resize_rows=TRUE.
columns	Number of columns in the matrix. Has no effect if allow_user_resize_columns=TRUE.
min	Minimum acceptable value (if mode is "integer" or "real"). Defaults to the smallest representable value.
max	Maximum acceptable value (if mode is "integer" or "real"). Defaults to the largest representable value.
min_rows	Minimum number of rows, matrix will refuse shrink below this size.
min_columns	Minimum number of columns, matrix will refuse shrink below this size.
allow_missings	Logical, whether missing (empty) values are allowed in the matrix (if mode is "string").
allow_user_resize_columns	Logical, if TRUE, the user can add columns by typing on the rightmost (inactive) cells.
allow_user_resize_rows	Logical, if TRUE, the user can add rows by typing on the bottommost (inactive) cells.
fixed_width	Logical, assume the column count will not change. The last (or typically only) column will be stretched to take up the available width. Do not use in combination with matrices, where the number of columns may change in any way. Useful, esp. when creating a vector input element (rows="1").
fixed_height	Logical, force the GUI element to stay at its initial height. Do not use in combination with matrices, where the number of rows may change in any way. Useful, esp. when creating a vector input element (columns="1").
horiz_headers	Character vector to use for the horizontal header. Defaults to column number.
vert_headers	Character vector to use for the vertical header. Defaults to row number.
id.name	Character string, a unique ID for this plugin element. If "auto", an ID will be generated automatically from the label.
help	Character string or list of character values and XiMPLe nodes, will be used as the text value for a setting node in the .rkh file. If set to FALSE, <a href="#">rk.rkh.scan</a> will ignore this node. Also needs component to be set accordingly!
component	Character string, name of the component this node belongs to. Only needed if you want to use the scan features for automatic help file generation; needs help to be set accordingly, too!
i18n	Either a character string or a named list with the optional elements context or comment, to give some i18n_context information for this node. If set to FALSE, the attribute label will be renamed into noi18n_label.

**Value**

An object of class XiMPLe.node.

**Note**

The `<matrix>` node was introduced with RKWard 0.6.1, please set the dependencies of your component/plugin accordingly.

**See Also**

and the [Introduction to Writing Plugins for RKWard](#)

**Examples**

```
test.matrix <- rk.XML.matrix("A matrix")
```

---

rk.XML.menu

*Create XML "menu" node for RKWard plugins*


---

**Description**

This function will create a menu node for hierarchy sections. Use same id values to place entries in the same menu.

**Usage**

```
rk.XML.menu(label, ..., index = -1, id.name = "auto", i18n = NULL)
```

**Arguments**

label	Character string, a label for the menu.
...	Either objects of class <code>XiMplE.node</code> , must be either "menu" or "entry", or a list of character strings representing the menu path, with the last element being the component value for <code>rk.XML.entry</code> .
index	Integer number to influence the level of menu placement. If ... is a list, index can also be a vector of the same length + 1, so indices will be set in the same order to the menu levels, the last value is for the entry.
id.name	Character, a unique ID for this plugin element. If "auto", an ID will be generated automatically from the label. Otherwise, if ... is a list, id.name must have the same length and will be set in the same order to the menu levels. Used to place the menu in the global menu hierarchy.
i18n	Either a character string or a named list with the optional elements <code>context</code> or <code>comment</code> , to give some <code>i18n_context</code> information for this node. If set to <code>FALSE</code> , the attribute <code>label</code> will be renamed into <code>noi18n_label</code> .

**Value**

An object of class `XiMplE.node`.

**See Also**

[rk.XML.hierarchy](#), [rk.XML.entry](#), [rk.XML.component](#), [rk.XML.components](#), and the [Introduction to Writing Plugins for RKWard](#)

**Examples**

```
test.component <- rk.XML.component("My GUI dialog", "plugins/MyGUIDialog.xml")
test.entry <- rk.XML.entry(test.component)
test.menu <- rk.XML.menu("Analysis", test.entry, id.name="analysis")
cat(pasteXML(test.menu))
# manual definition of a menu path by a list:
test.menu <- rk.XML.menu("Analysis", list("Level 1", "Level 2", test.component))
```

---

rk.XML.option

---

*Create XML node "option" for RKWard plugins*


---

**Description**

Create XML node "option" for RKWard plugins

**Usage**

```
rk.XML.option(label, val = NULL, chk = FALSE, id.name = NULL, i18n = NULL)
```

**Arguments**

label	Character string, a text label for this plugin element.
val	Character string, defines the value to submit if the option is checked.
chk	Logical, should be set TRUE in the one option which is checked by default.
id.name	Character string, a unique ID for this plugin element. If "auto" and a label was provided, an ID will be generated automatically from the label.
i18n	Either a character string or a named list with the optional elements context or comment, to give some i18n_context information for this node. If set to FALSE, the attribute label will be renamed into noi18n_label.

**Value**

An object of class `XiMPLe.node`.

**Note**

You will rarely need this function, as options can be defined directly as a list in applicable functions like [rk.XML.radio](#). The main purpose for having this function is to set an ID for a particular option, e.g. to be able to hide it by logic rules.

To address such an option in your logic section, the id you need is a combination of `<parent id>.<option id>`. That is, you must always prefix it with the parent's id. If you use the object

an object generated by this function inside a parent node, both IDs will automatically be stored internally, so that the correct prefix will be added if needed whenever you apply logic rules to the option object.

### See Also

[Introduction to Writing Plugins for RKWard](#)

### Examples

```
test.radio <- rk.XML.radio("Chose one",
  options=list(
    "First Option"=c(val="val1", chk=TRUE),
    test.radio.opt2 <- rk.XML.option("Second Option", val="val2", id.name="auto"),
    "third Option"=c(val="val3"))
)
cat(pasteXML(test.radio))
```

---

rk.XML.optioncolumn     *Create XML node "optioncolumn" for RKWard plugins*

---

### Description

These nodes are valid only inside <optionset> nodes.

### Usage

```
rk.XML.optioncolumn(
  connect,
  modifier = NULL,
  label = TRUE,
  external = FALSE,
  default = NULL,
  id.name = "auto",
  i18n = NULL
)
```

### Arguments

connect	Either a character string (the id of the property to connect this optioncolumn to), or an object of class XiMPLe.node (whose id will be extracted and used). For external <optioncolumn>s, the corresponding value will be set to the externally set value. For regular (non-external) <optioncolumn>s, the corresponding row of the <optioncolumn> property, will be set when the property changes inside the content-area.
modifier	Character string, the modifier of the property to connect to, will be appended to the id of connect.

label	Either logical or a character string. If given, the optioncolumn will be displayed in the <optiondisplay> in a column by that label. If set to TRUE and you provide a XiMpLe node object to connect, the label will be extracted from that node.
external	Logical, set to TRUE if the optioncolumn is controlled from outside the optionset.
default	Character string, only for external columns: The value to assume for this column, if no value is known for an entry. Rarely useful.
id.name	Character string, a unique ID for this plugin element. If "auto", an ID will be generated automatically from the connect object.
i18n	Either a character string or a named list with the optional elements context or comment, to give some i18n_context information for this node. If set to FALSE, the attribute label will be renamed into noi18n_label.

**Value**

An object of class XiMpLe.node.

**Note**

The <optionset> node was introduced with RKWard 0.6.1, please set the dependencies of your component/plugin accordingly.

**See Also**

[rk.XML.optionset](#), [rk.XML.optiondisplay](#), and the [Introduction to Writing Plugins for RKWard](#)

**Examples**

```
myInput <- rk.XML.input(label="Given name(s)", size="small")
myOptCol <- rk.XML.optioncolumn(myInput, modifier="text")
```

---

rk.XML.optiondisplay *Create XML node "optiondisplay" for RKWard plugins*

---

**Description**

This node is only allowed once inside the <content> node of an <optionset>.

**Usage**

```
rk.XML.optiondisplay(index = TRUE, id.name = NULL)
```

**Arguments**

index	Logical, whether to show a column with a numeric index in the optiondisplay.
id.name	Character string, a unique ID for this plugin element (optional).

**Value**

An object of class `XiMpLe.node`.

**Note**

The `<optionset>` node was introduced with RKWard 0.6.1, please set the dependencies of your component/plugin accordingly.

**See Also**

[rk.XML.optionset](#), [rk.XML.optioncolumn](#), and the [Introduction to Writing Plugins for RKWard](#)

---

 rk.XML.optionset

---

*Create XML node "optionset" for RKWard plugins*


---

**Description**

Note that if you want to refer to the optioncolumns in your JavaScript code, the id you need is a combination of `<optionset id>.<optioncolumn id>.<modifier>`. that is, you must always prefix it with the sets' id. For JavaScript code generating with `rkwarddev`, the easiest way to get to results is to use [rk.JS.optionset](#). It will automatically place your code fragments into a for loop and iterate through all available rows of the set.

**Usage**

```
rk.XML.optionset(
  content,
  optioncolumn,
  min_rows = 0,
  min_rows_if_any = 0,
  max_rows = 0,
  keycolumn = NULL,
  logic = NULL,
  optiondisplay = TRUE,
  id.name = "auto"
)
```

**Arguments**

<code>content</code>	A list of <code>XiMpLe.nodes</code> to be placed inside the <code>&lt;content&gt;</code> node of this <code>&lt;optionset&gt;</code> .
<code>optioncolumn</code>	A list of <code>&lt;optioncolumn&gt;</code> <code>XiMpLe.nodes</code> .
<code>min_rows</code>	Numeric (integer), if specified, the set will be marked invalid, unless it has at least this number of rows. Ignored if set to 0.
<code>min_rows_if_any</code>	Numeric (integer), like <code>min_rows</code> , but will only be tested, if there is at least one row. Ignored if set to 0.

max_rows	Numeric (integer), if specified, the set will be marked invalid, unless it has at most this number of rows. Ignored if set to 0.
keycolumn	Character
logic	A valid <logic> node.
optiondisplay	Logical value, can be used to automatically add an <optiondisplay> node on top of the <content> section. Depending on whether it's TRUE or FALSE, its index argument will be set to "true" or "false", respectively. Set to NULL to deactivate.
id.name	Character string, a unique ID for this plugin element. If "auto", an ID will be generated automatically from the <content> nodes.

### Details

If this isn't flexible enough for your needs, you can also use the ID that functions like `id` return, because the JavaScript variable name will only contain a constant prefix ("ocol") and the column ID.

### Value

An object of class `XiMPLe.node`.

### Note

The <optionset> node was introduced with RKWard 0.6.1, please set the dependencies of your component/plugin accordingly.

### See Also

[rk.XML.optioncolumn](#), [rk.XML.optiondisplay](#), [rk.JS.optionset](#), and the [Introduction to Writing Plugins for RKWard](#)

### Examples

```

firstname <- rk.XML.input("Given name(s)")
lastname <- rk.XML.input("Family name")
genderselect <- rk.XML.radio("Gender", options=list(
  Male = c(val="m"),
  Female = c(val="f")))
(myOptionset <- rk.XML.optionset(
  content = list(
    rk.XML.row(
      firstname,
      lastname,
      genderselect)),
  optioncolumn = list(
    rk.XML.optioncolumn(firstname, modifier="text"),
    rk.XML.optioncolumn(lastname, modifier="text"),
    rk.XML.optioncolumn(genderselect)
  )
))

```



## Description

This function will create a page node for wizard sections, with optional child nodes "browser", "checkbox", "column", "copy", "dropdown", "formula", "frame", "input", "page", "radio", "row", "saveobject", "select", "spinbox", "stretch", "tabbook", "text", "valueselector", "valueslot", "varelector" and "varslot".

## Usage

```
rk.XML.page(..., id.name = "auto")
```

## Arguments

...	Objects of class <code>XiMple.node</code> .
id.name	Character string, a unique ID for this plugin element. If "auto", an ID will be generated automatically from the objects in ... If NULL, no ID will be given.

## Value

An object of class `XiMple.node`.

## See Also

[rk.XML.wizard](#), and the [Introduction to Writing Plugins for RKWard](#)

## Examples

```
# define a checkbox for the actual dialog
test.cbox1 <- rk.XML.cbox(label="More than 30 subjects", val="true")
# define the wizard
test.text <- rk.XML.text("Did you test more than 30 subjects?")
test.copy <- rk.XML.copy(id=test.cbox1)
test.wizard <- rk.XML.wizard(rk.XML.page(test.text, test.copy))
cat(pasteXML(test.wizard))
```

rk.XML.plugin

*Create XML document for RKWard plugins***Description**

Create XML document for RKWard plugins

**Usage**

```
rk.XML.plugin(
  name,
  dialog = NULL,
  wizard = NULL,
  logic = NULL,
  snippets = NULL,
  provides = NULL,
  help = TRUE,
  include = NULL,
  label = NULL,
  clean.name = TRUE,
  about = NULL,
  dependencies = NULL,
  gen.info = TRUE,
  i18n = NULL
)
```

**Arguments**

name	Character string, the name of the plugin. Will be used for the names of the JavaScript and help files to be included, following the scheme " <code>&lt;name&gt;.&lt;ext&gt;</code> ".
dialog	An object of class <code>XiMPLe.node</code> to be pasted as the <code>&lt;dialog&gt;</code> section. See <a href="#">rk.XML.dialog</a> for details.
wizard	An object of class <code>XiMPLe.node</code> to be pasted as the <code>&lt;wizard&gt;</code> section. See <a href="#">rk.XML.wizard</a> for details.
logic	An object of class <code>XiMPLe.node</code> to be pasted as the <code>&lt;logic&gt;</code> section. See <a href="#">rk.XML.logic</a> for details.
snippets	An object of class <code>XiMPLe.node</code> to be pasted as the <code>&lt;snippets&gt;</code> section. See <a href="#">rk.XML.snippets</a> for details.
provides	Character vector with possible entries of "logic", "dialog" or "wizard", defining what sections the document should provide even if dialog, wizard and logic are NULL. These sections must be edited manually and some parts are therefore commented out.
help	Logical, if TRUE an include tag for a help file named " <code>&lt;name&gt;.rkh</code> " will be added to the header.

include	Character string or vector, relative path(s) to other file(s), which will then be included in the head of the GUI XML document.
label	Character string, a text label for the plugin's top level, i.e. the window title of the dialog. Will only be used if dialog or wizard are NULL.
clean.name	Logical, if TRUE, all non-alphanumeric characters except the underscore ("_") will be removed from name.
about	An object of class <code>XiMpLe.node</code> with descriptive information on the plugin and its authors, see <code>link[XiMpLe:rk.XML.about]{rk.XML.about}</code> for details. Only useful for information that differs from the <code>&lt;about&gt;</code> section of the <code>.pluginmap</code> file. Skipped if NULL.
dependencies	An object of class <code>XiMpLe.node</code> to be pasted as the <code>&lt;dependencies&gt;</code> section, See <a href="#">rk.XML.dependencies</a> for details. Skipped if NULL. This is only useful for information that differs from the <code>&lt;dependencies&gt;</code> section of the <code>.pluginmap</code> file.
gen.info	Logical, if TRUE a comment note will be written into the document, that it was generated by <code>rkwarddev</code> and changes should be done to the script. You can also provide a character string naming the very <code>rkwarddev</code> script file that generates this plugin, which will then also be added to the comment.
i18n	Either a character string or a named list with the optional elements <code>context</code> or <code>comment</code> , to give some <code>i18n_context</code> information for this node. If set to FALSE, the attribute <code>label</code> will be renamed into <code>noi18n_label</code> .

**Value**

An object of class `XiMpLe.doc`.

**See Also**

[Introduction to Writing Plugins for RKWard](#)

**Examples**

```
## Not run:
test.checkboxes <- rk.XML.row(rk.XML.col(
  list(
    rk.XML.cbox(label="foo", val="foo1", chk=TRUE),
    rk.XML.cbox(label="bar", val="bar2")))
test.dropdown <- rk.XML.dropdown("mydrop",
  options=list("First Option"=c(val="val1"),
    "Second Option"=c(val="val2", chk=TRUE)))
# combine the above into a tabbook
test.tabbook <- rk.XML.tabbook("My Tabbook", tabs=c(
  "First Tab"=test.checkboxes, "Second Tab"=test.dropdown))
# make a plugin with that tabbook
test.plugin <- rk.XML.plugin("My test", dialog=rk.XML.dialog(test.tabbook))

## End(Not run)
```

---

 rk.XML.pluginmap

 Write a pluginmap file for RKWard
 

---

## Description

Write a pluginmap file for RKWard

## Usage

```
rk.XML.pluginmap(
  name,
  about = NULL,
  components,
  hierarchy = "test",
  require = NULL,
  x11.context = NULL,
  import.context = NULL,
  clean.name = TRUE,
  hints = FALSE,
  gen.info = TRUE,
  dependencies = NULL,
  namespace = name,
  priority = "medium",
  id.name = "auto",
  require.defaults = TRUE
)
```

## Arguments

name	Character string, name of the plugin.
about	An object of class <code>XiMPLe.node</code> to be pasted as the <about> section, See <code>link[XiMPLe:rk.XML.about]</code> for details. Skipped if NULL.
components	Either an object of class <code>XiMPLe.node</code> to be pasted as the <components> section (see <code>rk.XML.components</code> for details). Or a character vector with at least one plugin component file name, relative path from the pluginmap file and ending with ".xml". Can be set to NULL if <code>require</code> is used accordingly.
hierarchy	Either an object of class <code>XiMPLe.node</code> to be pasted as the <hierarchy> section (see <code>rk.XML.hierarchy</code> for details). Or a character vector with instructions where to place the plugin in the menu hierarchy, one list or string for each included component. Valid single values are "file", "edit", "view", "workspace", "run", "data", "analysis", "plots", "distributions", "windows", "settings" and "help", anything else will place it in a "test" menu. If <code>hierarchy</code> is a list, each entry represents the label of a menu level. Can be set to NULL if <code>require</code> is used accordingly.

require	Either a (list of) objects of class <code>XiMple.node</code> to be pasted as a <code>&lt;require&gt;</code> section (see <a href="#">rk.XML.require</a> for details). Or a character vector with at least one <code>.pluginmap</code> filename to be included in this one.
x11.context	An object of class <code>XiMple.node</code> to be pasted as a <code>&lt;context id="x11"&gt;</code> section, see <a href="#">rk.XML.context</a> for details.
import.context	An object of class <code>XiMple.node</code> to be pasted as the <code>&lt;context id="import"&gt;</code> section, see <a href="#">rk.XML.context</a> for details.
clean.name	Logical, if TRUE, all non-alphanumeric characters except the underscore (" <code>_</code> ") will be removed from name.
hints	Logical, if TRUE and you leave out optional entries (like <code>about=NULL</code> ), dummy sections will be added as comments.
gen.info	Logical, if TRUE a comment note will be written into the document, that it was generated by <code>rkwarddev</code> and changes should be done to the script. You can also provide a character string naming the very <code>rkwarddev</code> script file that generates this pluginmap, which will then also be added to the comment.
dependencies	An object of class <code>XiMple.node</code> to be pasted as the <code>&lt;dependencies&gt;</code> section, See <a href="#">rk.XML.dependencies</a> for details. Skipped if NULL.
namespace	Character string, the namespace attribute of the <code>&lt;document&gt;</code> node, defaults to the plugin name (which you probably shouldn't touch...). <code>RKward</code> 's internal plugins should use the namespace <code>rkward</code> . This is taken care of by <a href="#">rk.plugin.skeleton</a> if you set <code>internal=TRUE</code> .
priority	Character string, the priority attribute of the <code>&lt;document&gt;</code> node. Must be either "hidden", "low", "medium", or "high", defaults to "medium".
id.name	Character string, a unique ID for this plugin element. If "auto", an ID will be generated automatically from name.
require.defaults	Logical, if TRUE, <code>&lt;require map="rkward::menu" /&gt;</code> and <code>&lt;require map="rkward::embedded" /&gt;</code> will be added by default, which ensures that the menu structure and embeddable plugins are loaded. It shouldn't hurt to set this.

**Value**

An object of class `XiMple.node`.

**See Also**

[Introduction to Writing Plugins for RKward](#)

---

rk.XML.preview

*Create XML node "preview" for RKward plugins*


---

**Description**

Create XML node "preview" for RKward plugins

**Usage**

```
rk.XML.preview(
  label = "Preview",
  mode = "plot",
  placement = "default",
  active = FALSE,
  id.name = "auto",
  i18n = NULL
)
```

**Arguments**

label	A character string, text label for the preview checkbox.
mode	A character string, must be either "plot", "output", "data", or "custom".
placement	A character string, must be either "default", "attached", "detached", or "docked".
active	Logical, whether the preview should be enabled by default.
id.name	Character string, a unique ID for this plugin element. If "auto" and a label was provided, an ID will be generated automatically from the label if present, otherwise from the objects in the frame. If NULL, no ID will be given.
i18n	Either a character string or a named list with the optional elements context or comment, to give some i18n_context information for this node. If set to FALSE, the attribute label will be renamed into noi18n_label.

**Value**

An object of class `XiMple.node`.

**See Also**

[Introduction to Writing Plugins for RKWard](#)

**Examples**

```
test.preview <- rk.XML.preview("See a preview?")
cat(pasteXML(test.preview))
```

---

rk.XML.radio

*Create XML node "radio" for RKWard plugins*

---

**Description**

Create XML node "radio" for RKWard plugins

**Usage**

```
rk.XML.radio(
  label,
  options = list(label = c(val = NULL, chk = FALSE, i18n = NULL)),
  id.name = "auto",
  help = NULL,
  component = rk.get.comp(),
  i18n = NULL
)
```

**Arguments**

label	Character string, a text label for this plugin element.
options	A named list with options to choose from. The names of the list elements will become labels of the options, val defines the value to submit if the option is checked, and chk=TRUE should be set in the one option which is checked by default. You might also provide an i18n for this particular option (see i18n). Objects generated with <a href="#">rk.XML.option</a> are accepted as well.
id.name	Character string, a unique ID for this plugin element. If "auto" and a label was provided, an ID will be generated automatically from the label.
help	Character string or list of character values and XiMpLe nodes, will be used as the text value for a setting node in the .rkh file. Also needs component to be set accordingly!
component	Character string, name of the component this node belongs to. Only needed if you want to use the scan features for automatic help file generation; needs help to be set accordingly, too!
i18n	Either a character string or a named list with the optional elements context or comment, to give some i18n_context information for this node. If set to FALSE, the attribute label will be renamed into noi18n_label.

**Value**

An object of class XiMpLe.node.

**Note**

It is also possible to address a particular option by giving it an ID, probably useful in logic sections. Have a look at [rk.XML.option](#) for details.

**See Also**

[rk.XML.option](#), [Introduction to Writing Plugins for RKWard](#)

**Examples**

```
test.radio <- rk.XML.radio("Chose one",
  options=list("First Option"=c(val="val1"),
    "Second Option"=c(val="val2", chk=TRUE)))
cat(pasteXML(test.radio))
```

---

rk.XML.require      *Create XML "require" node for RKWard plugins*

---

### Description

This function will create a require node for .pluginmap files.

### Usage

```
rk.XML.require(file = NULL, map = NULL)
```

### Arguments

file	Character string, file name of another .pluginmap file to be included. Should be preferred over map if that file is in the same package.
map	Character string, should be "namespace:id" of another .pluginmap to be included. Can be used to address plugin maps which are not part of the same plugin package.

### Details

Note that only one of the values can be set at a time. file should be preferred whenever possible.

### Value

An object of class `XiMPLe.node`.

### See Also

[Introduction to Writing Plugins for RKWard](#)

### Examples

```
test.require <- rk.XML.require("another.pluginmap")
cat(pasteXML(test.require))
```



---

rk.XML.row                      *Create XML node "row" for RKWard plugins*

---

### Description

Create XML node "row" for RKWard plugins

### Usage

```
rk.XML.row(..., id.name = "auto")
```

### Arguments

...	Objects of class <code>XiMPLe.node</code> .
id.name	Character string, a unique ID for this plugin element. If "auto", an ID will be generated automatically from the objects in ... If NULL, no ID will be given.

### Value

An object of class `XiMPLe.node`.

### See Also

[Introduction to Writing Plugins for RKWard](#)

### Examples

```
test.checkboxes <- rk.XML.row(rk.XML.col(
  rk.XML.cbox(label="foo", val="foo1", chk=TRUE),
  rk.XML.cbox(label="bar", val="bar2")))
cat(pasteXML(test.checkboxes))
```

---

rk.XML.saveobj                      *Create XML node "saveobject" for RKWard plugins*

---

### Description

Create XML node "saveobject" for RKWard plugins

**Usage**

```
rk.XML.saveobj(
  label,
  chk = FALSE,
  checkable = TRUE,
  initial = "auto",
  required = FALSE,
  id.name = "auto",
  help = NULL,
  component = rk.get.comp(),
  i18n = NULL
)
```

**Arguments**

label	Character string, a text label for this plugin element.
chk	Logical, if TRUE and checkable=TRUE the option is checkable and active by default.
checkable	Logical, if TRUE the option can be switched on and off.
initial	Character string, the default name for the object should be saved to. If "auto" and a label was provided, an name will be generated automatically from the label.
required	Logical, whether an entry is mandatory or not.
id.name	Character string, a unique ID for this plugin element. If "auto" and a label was provided, an ID will be generated automatically from the label.
help	Character string or list of character values and XiMpLe nodes, will be used as the text value for a setting node in the .rkh file. If set to FALSE, <a href="#">rk.rkh.scan</a> will ignore this node. Also needs component to be set accordingly!
component	Character string, name of the component this node belongs to. Only needed if you want to use the scan features for automatic help file generation; needs help to be set accordingly, too!
i18n	Either a character string or a named list with the optional elements context or comment, to give some i18n_context information for this node. If set to FALSE, the attribute label will be renamed into noi18n_label.

**Value**

An object of class XiMpLe.node.

**See Also**

[Introduction to Writing Plugins for RKWard](#)

**Examples**

```
test.saveobj <- rk.XML.saveobj("Save the results")
cat(pasteXML(test.saveobj))
```

---

rk.XML.select	Create XML node "select" for RKWard plugins
---------------	---

---

### Description

Create XML node "select" for RKWard plugins

### Usage

```
rk.XML.select(
  label,
  options = list(label = c(val = "", chk = FALSE, i18n = NULL)),
  single = FALSE,
  id.name = "auto",
  help = NULL,
  component = rk.get.comp(),
  i18n = NULL
)
```

### Arguments

label	Character string, a text label for this plugin element.
options	A named list with options to choose from. The names of the list elements will become labels of the options, val defines the value to submit if the option is selected, and chk=TRUE should be set in the one option which is selected by default. You might also provide an i18n for this particular option (see i18n). Objects generated with <a href="#">rk.XML.option</a> are accepted as well.
single	Logical, if set to TRUE, only a single value will be selectable, instead of multiple values at once (requires RKWard >= 0.7.1).
id.name	Character string, a unique ID for this plugin element. If "auto" and a label was provided, an ID will be generated automatically from the label.
help	Character string or list of character values and XiMpLe nodes, will be used as the text value for a setting node in the .rkh file. If set to FALSE, <a href="#">rk.rkh.scan</a> will ignore this node. Also needs component to be set accordingly!
component	Character string, name of the component this node belongs to. Only needed if you want to use the scan features for automatic help file generation; needs help to be set accordingly, too!
i18n	Either a character string or a named list with the optional elements context or comment, to give some i18n_context information for this node. If set to FALSE, the attribute label will be renamed into noi18n_label.

### Value

An object of class XiMpLe.node.

**See Also**

[Introduction to Writing Plugins for RKWard](#)

**Examples**

```
test.select <- rk.XML.select("myselect",
  options=list("First Option"=c(val="val1"),
    "Second Option"=c(val="val2", chk=TRUE)))
cat(pasteXML(test.select))
```

---

rk.XML.set

*Create XML node "set" for RKWard plugins*


---

**Description**

Create XML node "set" for RKWard plugins

**Usage**

```
rk.XML.set(id, set = NULL, to, check.modifiers = TRUE)
```

**Arguments**

id	Either a character string (the id of the property whose value should be set), or an object of class <code>XiMpLe.node</code> (whose id will be extracted and used).
set	Character string, a valid modifier.
to	Character string or logical, the value the property should be set to.
check.modifiers	Logical, if TRUE the given modifiers will be checked for validity. Should only be turned off if you know what you're doing.

**Value**

An object of class `XiMpLe.node`.

**See Also**

[rk.XML.connect](#), [rk.XML.external](#), [rk.XML.logic](#), [rk.XML.set](#), [rk.XML.switch](#), and the [Introduction to Writing Plugins for RKWard](#)

**Examples**

```
test.set <- rk.XML.set(id="input_foo", set="required", to=TRUE)
cat(pasteXML(test.set))
```

---

rk.XML.snippet	<i>Create XML "snippet" node for RKWard plugins</i>
----------------	---

---

**Description**

This function will create a snippet node for snippets sections.

**Usage**

```
rk.XML.snippet(..., id.name = "auto")
```

**Arguments**

...	Objects of class <code>XiMpLe.node</code> .
id.name	Character string, a unique ID for this plugin element. If "auto", an ID will be generated automatically from the tag names and IDs of the given nodes.

**Value**

An object of class `XiMpLe.node`.

**See Also**

[rk.XML.snippets](#), and the [Introduction to Writing Plugins for RKWard](#)

**Examples**

```
# define a formula section with varselector and varslots
test.formula <- rk.XML.vars("Variables", "Fixed", formula.dependent="Dependent")
# define the snippet
test.snippet <- rk.XML.snippet(test.formula)
cat(pasteXML(test.snippet))
```

---

rk.XML.snippets	<i>Create XML "snippets" node for RKWard plugins</i>
-----------------	--

---

**Description**

This function will create a snippets node for the document section, with optional child nodes `<snippet>` and `<include>`.

**Usage**

```
rk.XML.snippets(...)
```

**Arguments**

... Objects of class `XiMple.node`. Accepts only `<snippet>` and `<include>`.

**Value**

An object of class `XiMple.node`.

**See Also**

[rk.XML.plugin](#), [rk.XML.snippet](#), [rk.XML.include](#), and the [Introduction to Writing Plugins for RKWard](#)

**Examples**

```
# define a formula section with varselector and varslots
test.formula <- rk.XML.vars("Variables", "Fixed", formula.dependent="Dependent")
# define the snippets section
test.snippet <- rk.XML.snippet(test.formula)
test.snippets <- rk.XML.snippets(test.snippet)
cat(pasteXML(test.snippets))
```

---

rk.XML.spinbox

---

*Create XML node "spinbox" for RKWard plugins*


---

**Description**

Create XML node "spinbox" for RKWard plugins

**Usage**

```
rk.XML.spinbox(
  label,
  min = NULL,
  max = NULL,
  initial = 0,
  real = TRUE,
  precision = 2,
  max.precison = 8,
  id.name = "auto",
  help = NULL,
  component = rk.get.comp(),
  i18n = NULL
)
```

**Arguments**

label	Character string, a text label for this plugin element.
min	Numeric, the lowest value allowed. Defaults to the lowest value technically representable in the spinbox.
max	Numeric, the largest value allowed. Defaults to the highest value technically representable in the spinbox.
initial	Numeric, will be used as the initial value.
real	Logical, whether values should be real or integer numbers.
precision	Numeric, if real=TRUE defines the default number of decimal places shown in the spinbox.
max.precision	Numeric, maximum number of digits that can be meaningfully represented.
id.name	Character string, a unique ID for this plugin element. If "auto" and a label was provided, an ID will be generated automatically from the label.
help	Character string or list of character values and XiMpLe nodes, will be used as the text value for a setting node in the .rkh file. If set to FALSE, <a href="#">rk.rkh.scan</a> will ignore this node. Also needs component to be set accordingly!
component	Character string, name of the component this node belongs to. Only needed if you want to use the scan features for automatic help file generation; needs help to be set accordingly, too!
i18n	Either a character string or a named list with the optional elements context or comment, to give some i18n_context information for this node. If set to FALSE, the attribute label will be renamed into noi18n_label.

**Value**

An object of class XiMpLe.node.

**See Also**

[Introduction to Writing Plugins for RKWard](#)

**Examples**

```
test.spinbox <- rk.XML.spinbox("Spin this:")
cat(pasteXML(test.spinbox))
```

---

rk.XML.stretch

---

*Create XML empty node "stretch" for RKWard plugins*


---

**Description**

The simplest way to use rk.XML.stretch is to call it without arguments. If you provide before and/or after, a "<stretch />" will be put between the XML elements defined there.

**Usage**

```
rk.XML.stretch(before = NULL, after = NULL)
```

**Arguments**

before	A list of objects of class <code>XiMpLe.node</code> .
after	A list of objects of class <code>XiMpLe.node</code> .

**Value**

An object of class `XiMpLe.node`.

**See Also**

[Introduction to Writing Plugins for RKWard](#)

**Examples**

```
cat(pasteXML(rk.XML.stretch()))
```

---

rk.XML.switch	<i>Create XML node "switch" for RKWard plugins</i>
---------------	--

---

**Description**

This node can only be used in `<logic>` sections. If the provided property is logical, in the cases list you must also provide lists called `true` and `false`. If not, you must provide at least one list called `case`.

**Usage**

```
rk.XML.switch(condition, cases, modifier = NULL, id.name = "auto")
```

**Arguments**

condition	Either a character string (the id of the property whose state should be queried), or an object of class <code>XiMpLe.node</code> (whose id will be extracted and used).
cases	A named list of named lists. The lists contained must either be called <code>true</code> and <code>false</code> , setting the return values if condition is logical, or <code>case</code> and optionally <code>default</code> . You can provide as many case lists as you need, setting a return value for each <code>condition == case</code> respectively. Each list must contain either a <code>fixed_value</code> or a <code>dynamic_value</code> element. In addition, each case list must also have one standard element.
modifier	Character string, an optional modifier to be appended to condition.
id.name	Character string, a unique ID for this property. If "auto", IDs will be generated automatically from the condition ID.



## Details

The values to be returned can be either `fixed_value` or `dynamic_value`. A `fixed_value` must be a character string which will be returned if the condition is met. Whereas a `dynamic_value` is the id of another property, an can be provided as either a character string or an object of class `XiMple.node`.

## Value

An object of class `XiMple.node`.

## Note

The `<switch>` node was introduced with RKWard 0.6.1, please set the dependencies of your component/plugin accordingly.

## See Also

[rk.XML.connect](#), [rk.XML.convert](#), [rk.XML.external](#), [rk.XML.logic](#), [rk.XML.set](#), and the [Introduction to Writing Plugins for RKWard](#)

## Examples

```
# example for a boolean switch
myCheckbox <- rk.XML.cbox("foo")
rk.XML.switch(myCheckbox, cases=list(
  true=list(fixed_value="foo"),
  false=list(fixed_value="bar"))
)

# example for a case switch
MyRadio <- rk.XML.radio("Chose one",
  options=list(
    "First Option"=c(val="val1"),
    "Second Option"=c(val="val2", chk=TRUE))
)
rk.XML.switch(MyRadio, modifier="string", cases=list(
  case=list(standard="val1", fixed_value="foo"),
  case=list(standard="val2", fixed_value="bar"))
)
```

---

rk.XML.tabbook

*Create XML node "tabbook" for RKWard plugins*

---

## Description

Create XML node "tabbook" for RKWard plugins

**Usage**

```
rk.XML.tabbook(label = NULL, tabs = list(), id.name = "auto", i18n = NULL)
```

**Arguments**

label	Character string, a text label for this plugin element.
tabs	An optional named list with objects of class <code>XiMplE.node</code> (or a list of these objects). You must provide one named element for each tab. Use <code>NULL</code> for tabs without predefined children.
id.name	Character vector, unique IDs for the tabbook (first entry) and all tabs. If "auto", IDs will be generated automatically from the labels. If <code>NULL</code> , no IDs will be given.
i18n	Either a character string or a named list with the optional elements <code>context</code> or <code>comment</code> , to give some <code>i18n_context</code> information for this node. If set to <code>FALSE</code> , the attribute <code>label</code> will be renamed into <code>noi18n_label</code> .

**Value**

An object of class `XiMplE.node`.

**Note**

If a node in `tabs` is `<insert>`, it is returned as-is, without being nested in `<tab>`.

**See Also**

[Introduction to Writing Plugins for RKWard](#)

**Examples**

```
test.checkboxes <- rk.XML.row(rk.XML.col(
  rk.XML.cbox(label="foo", val="foo1", chk=TRUE),
  rk.XML.cbox(label="bar", val="bar2")))
test.dropdown <- rk.XML.dropdown("mydrop",
  options=list("First Option"=c(val="val1"),
  "Second Option"=c(val="val2", chk=TRUE)))
# combine the above into a tabbook
test.tabbook <- rk.XML.tabbook("My Tabbook",
  tabs=list("First Tab"=test.checkboxes, "Second Tab"=test.dropdown))
cat(pasteXML(test.tabbook))
```

---

rk.XML.text                      *Create XML node "text" for RKWard plugins*

---

### Description

Create XML node "text" for RKWard plugins

### Usage

```
rk.XML.text(text, type = "normal", id.name = "auto", i18n = NULL)
```

### Arguments

text	Character string, the text to be displayed.
type	One value of either "normal", "warning" or "error".
id.name	Character string, a unique ID for this plugin element. If "auto", an ID will be generated automatically from text. If NULL, no ID will be given.
i18n	Either a character string or a named list with the optional elements context or comment, to give some i18n_context information for this node.

### Value

An object of class `XiMPLe.node`.

### See Also

[Introduction to Writing Plugins for RKWard](#)

### Examples

```
test.text <- rk.XML.text("Added this text.")
cat(pasteXML(test.text))
```

---

rk.XML.values                      *Create a value selector for RKWard plugins*

---

### Description

This function will create a `<frame>` node including a `<valueselector>` and a `<valueslot>` node. It is actually a wrapper for `rk.XML.valueslot` and `rk.XML.valueselector`, since you usually won't define one without the other.

**Usage**

```
rk.XML.values(
  label,
  slot.text,
  options = list(label = c(val = NULL, chk = FALSE, i18n = NULL)),
  required = FALSE,
  multi = FALSE,
  duplicates = FALSE,
  min = 1,
  any = 1,
  max = 0,
  horiz = TRUE,
  add.nodes = NULL,
  frame.label = NULL,
  id.name = "auto",
  help = NULL,
  component = rk.get.comp()
)
```

**Arguments**

label	Character string, a text label for the value browser.
slot.text	Character string, a text label for the value selection slot.
options	A named list with string values to choose from. The names of the list elements will become labels of the options, <code>val</code> defines the value to submit if the value is selected, and <code>chk=TRUE</code> should be set in the one option which is checked by default. You might also provide an <code>i18n</code> for this particular option (see <code>i18n</code> ). Objects generated with <code>rk.XML.option</code> are accepted as well.
required	Logical, whether the selection of values is mandatory or not.
multi	Logical, whether the valueslot holds only one or several objects.
duplicates	Logical, if <code>multi=TRUE</code> defines whether the same entry may be added multiple times. Sets <code>multi=TRUE</code> .
min	If <code>multi=TRUE</code> defines how many objects must be selected.
any	If <code>multi=TRUE</code> defines how many objects must be selected at least if any are selected at all.
max	If <code>multi=TRUE</code> defines how many objects can be selected in total (0 means any number).
horiz	Logical. If <code>TRUE</code> , the valueslot will be placed next to the selector, if <code>FALSE</code> below it.
add.nodes	A list of objects of class <code>XiMpLe.node</code> to be placed after the valueslot.
frame.label	Character string, a text label for the whole frame.
id.name	Character vector, unique IDs for the frame (first entry), the valueselector (second entry) and valueslot (third entry). If <code>formula.dependent</code> is not <code>NULL</code> , a fourth and fifth entry is needed as well, for the dependent valueslot and the formula node, respectively. If "auto", IDs will be generated automatically from <code>label</code> and <code>slot.text</code> .

help	Character string or list of character values and XiMple nodes, will be used as the text value for a setting node in the .rkh file. If set to FALSE, <a href="#">rk.rkh.scan</a> will ignore this node. Also needs component to be set accordingly!
component	Character string, name of the component this node belongs to. Only needed if you want to use the scan features for automatic help file generation; needs help to be set accordingly, too!

**Value**

An object of class XiMple.node.

**See Also**

[rk.XML.valueslot](#), [rk.XML.valueselector](#), and the [Introduction to Writing Plugins for RKWard](#)

**Examples**

```
test.values <- rk.XML.values("Select some values", "Vars go here")
cat(pasteXML(test.values))
```

---

rk.XML.valueselector *Create node "valueselector" for RKWard plugins*

---

**Description**

Create node "valueselector" for RKWard plugins

**Usage**

```
rk.XML.valueselector(
  label = NULL,
  options = list(label = c(val = NULL, chk = FALSE, i18n = NULL)),
  id.name = "auto",
  i18n = NULL
)
```

**Arguments**

label	Character string, a text label for the value selection slot. Must be set if id.name="auto".
options	A named list with string values to choose from. The names of the list elements will become labels of the options, val defines the value to submit if the value is selected, and chk=TRUE should be set in the one option which is checked by default. You might also provide an i18n for this particular option (see i18n). Objects generated with <a href="#">rk.XML.option</a> are accepted as well.
id.name	Character vector, unique ID for this element.
i18n	Either a character string or a named list with the optional elements context or comment, to give some i18n_context information for this node. If set to FALSE, the attribute label will be renamed into noi18n_label.

**Value**

An object of class `XiMpLe.node`.

**See Also**

[rk.XML.valueslot](#), [rk.XML.values](#), [rk.XML.option](#), and the [Introduction to Writing Plugins for RKWard](#)

**Examples**

```
test.valueselector <- rk.XML.valueselector("Select some values")
cat(pasteXML(test.valueselector))
```

---

<code>rk.XML.valueslot</code>	<i>Create a XML node "valueslot" for RKWard plugins</i>
-------------------------------	---

---

**Description**

Create a XML node "valueslot" for RKWard plugins

**Usage**

```
rk.XML.valueslot(
  label,
  source,
  property = NULL,
  required = FALSE,
  multi = FALSE,
  duplicates = FALSE,
  min = 1,
  any = 1,
  max = 0,
  id.name = "auto",
  help = NULL,
  component = rk.get.comp(),
  i18n = NULL
)
```

**Arguments**

<code>label</code>	Character string, a text label for the valueslot.
<code>source</code>	Either a character string (the id name of the valueselector to select values from), or an object of class <code>XiMpLe.node</code> (whose id will be extracted and used). If it is not a <code>&lt;valueselector&gt;</code> node, you must also specify a valid property for the node.

property	Character string, valid property for a XiMpLe node defined by source. In the XML code, it will cause the use of <code>source_property</code> instead of <code>source</code> . Only used if <code>source</code> is not a <code>&lt;valueselector&gt;</code> node.
required	Logical, whether the selection of values is mandatory or not.
multi	Logical, whether the valueslot holds only one or several objects.
duplicates	Logical, if <code>multi=TRUE</code> defines whether the same entry may be added multiple times. Sets <code>multi=TRUE</code> .
min	If <code>multi=TRUE</code> defines how many objects must be selected. Sets <code>multi=TRUE</code> .
any	If <code>multi=TRUE</code> defines how many objects must be selected at least if any are selected at all. Sets <code>multi=TRUE</code> .
max	If <code>multi=TRUE</code> defines how many objects can be selected in total (0 means any number). Sets <code>multi=TRUE</code> .
id.name	Character vector, unique ID for the valueslot. If "auto", the ID will be generated automatically from <code>label</code> .
help	Character string or list of character values and XiMpLe nodes, will be used as the <code>text</code> value for a setting node in the <code>.rkh</code> file. If set to <code>FALSE</code> , <code>rk.rkh.scan</code> will ignore this node. Also needs <code>component</code> to be set accordingly!
component	Character string, name of the component this node belongs to. Only needed if you want to use the scan features for automatic help file generation; needs <code>help</code> to be set accordingly, too!
i18n	Either a character string or a named list with the optional elements <code>context</code> or <code>comment</code> , to give some <code>i18n_context</code> information for this node. If set to <code>FALSE</code> , the attribute <code>label</code> will be renamed into <code>noi18n_label</code> .

**Value**

An object of class `XiMpLe.node`.

**See Also**

[rk.XML.values](#), [rk.XML.valueselector](#), and the [Introduction to Writing Plugins for RKWard](#)

**Examples**

```
## Not run:
test.valueselector <- rk.XML.valueselector("Select some values")
test.valueslot <- rk.XML.valueslot("Vars go here", source=test.valueselector)
cat(pasteXML(test.valueslot))

## End(Not run)
```

---

 rk.XML.vars

 Create a variable selector for RKWard plugins
 

---

### Description

This function will create a <frame> node including a <varselector> and a <varslot> node. It is actually a wrapper for `rk.XML.varslot` and `rk.XML.varselector`, since you usually won't define one without the other.

### Usage

```
rk.XML.vars(
  label,
  slot.text,
  required = FALSE,
  multi = FALSE,
  duplicates = FALSE,
  min = 1,
  any = 1,
  max = 0,
  dim = 0,
  min.len = 0,
  max.len = NULL,
  classes = NULL,
  types = NULL,
  horiz = TRUE,
  add.nodes = NULL,
  frame.label = NULL,
  formula.dependent = NULL,
  dep.options = list(),
  id.name = "auto",
  help = NULL,
  component = rk.get.comp()
)
```

### Arguments

label	Character string, a text label for the variable browser.
slot.text	Character string, a text label for the variable selection slot.
required	Logical, whether the selection of variables is mandatory or not.
multi	Logical, whether the varslot holds only one or several objects.
duplicates	Logical, if multi=TRUE defines whether the same entry may be added multiple times. Sets multi=TRUE.
min	If multi=TRUE defines how many objects must be selected.
any	If multi=TRUE defines how many objects must be selected at least if any are selected at all.



max	If multi=TRUE defines how many objects can be selected in total (0 means any number).
dim	The number of dimensions, an object needs to have. If dim=0 any number of dimensions is acceptable.
min.len	The minimum length, an object needs to have.
max.len	The maximum length, an object needs to have. If NULL, defaults to the largest integer number representable on the system.
classes	An optional character vector, defining class names to which the selection must be limited.
types	If you specify one or more variables types here, the varslot will only accept objects of those types. Valid types are "unknown", "numeric", "string", "factor", "invalid". Optional, use with great care, the user should not be prevented from making valid choices, and rkward does not always know the type of a variable!
horiz	Logical. If TRUE, the varslot will be placed next to the selector, if FALSE below it.
add.nodes	A list of objects of class XiMpLe.node to be placed after the varslot.
frame.label	Character string, a text label for the whole frame.
formula.dependent	Character string, if not NULL will cause the addition of a second varslot for the dependent variable(s), using the text of formula.dependent as its label. Also a <formula> node will be added, using both varslots for fixed_factors and dependent respectively.
dep.options	A named list with optional attributes for the dependent varslot, if formula.dependent is not NULL. Valid options are required, multi, min, any, max, dim, min.len, max.len, classes and types. If an options is undefined, it defaults to the same values like the main options of this function.
id.name	Character vector, unique IDs for the frame (first entry), the varselector (second entry) and varslot (third entry). If formula.dependent is not NULL, a fourth and fifth entry is needed as well, for the dependent varslot and the formula node, respectively. If "auto", IDs will be generated automatically from label and slot.text.
help	Character string or list of character values and XiMpLe nodes, will be used as the text value for a setting node in the .rkh file. If set to FALSE, <a href="#">rk.rkh.scan</a> will ignore this node. Also needs component to be set accordingly!
component	Character string, name of the component this node belongs to. Only needed if you want to use the scan features for automatic help file generation; needs help to be set accordingly, too!

**Value**

An object of class XiMpLe.node.

**See Also**

[rk.XML.varslot](#), [rk.XML.varselector](#), and the [Introduction to Writing Plugins for RKWard](#)

## Examples

```
test.vars <- rk.XML.vars("Select some vars", "Vars go here")
cat(pasteXML(test.vars))
```

---

rk.XML.varselector      *Create node "varselector" for RKWard plugins*

---

## Description

Create node "varselector" for RKWard plugins

## Usage

```
rk.XML.varselector(label = NULL, id.name = "auto", i18n = NULL)
```

## Arguments

label	Character string, a text label for the variable selection slot. Must be set if id.name="auto".
id.name	Character vector, unique ID for this element.
i18n	Either a character string or a named list with the optional elements context or comment, to give some i18n_context information for this node. If set to FALSE, the attribute label will be renamed into noi18n_label.

## Value

An object of class `XiMPLe.node`.

## See Also

[rk.XML.varslot](#), [rk.XML.vars](#), and the [Introduction to Writing Plugins for RKWard](#)

## Examples

```
test.varselector <- rk.XML.varselector("Select some vars")
cat(pasteXML(test.varselector))
```

rk.XML.varslot

*Create a XML node "varslot" for RKWard plugins***Description**

Create a XML node "varslot" for RKWard plugins

**Usage**

```
rk.XML.varslot(
  label,
  source,
  property = NULL,
  required = FALSE,
  multi = FALSE,
  duplicates = FALSE,
  min = 1,
  any = 1,
  max = 0,
  dim = 0,
  min.len = 0,
  max.len = NULL,
  classes = NULL,
  types = NULL,
  id.name = "auto",
  help = NULL,
  component = rk.get.comp(),
  i18n = NULL
)
```

**Arguments**

label	Character string, a text label for the varslot.
source	Either a character string (the id name of the varselector to select variables from), or an object of class <code>XiMplE.node</code> (whose id will be extracted and used). If it is not a <code>&lt;valueselector&gt;</code> node, you must also specify a valid property for the node.
property	Character string, valid property for a <code>XiMplE</code> node defined by source. In the XML code, it will cause the use of <code>source_property</code> instead of <code>source</code> . Only used if source ist not a <code>&lt;valueselector&gt;</code> node.
required	Logical, whether the selection of variables is mandatory or not.
multi	Logical, whether the varslot holds only one or several objects.
duplicates	Logical, if <code>multi=TRUE</code> defines whether the same entry may be added multiple times. Sets <code>multi=TRUE</code> .
min	If <code>multi=TRUE</code> defines how many objects must be selected. Sets <code>multi=TRUE</code> .

any	If multi=TRUE defines how many objects must be selected at least if any are selected at all. Sets multi=TRUE.
max	If multi=TRUE defines how many objects can be selected in total (0 means any number). Sets multi=TRUE.
dim	The number of dimensions, an object needs to have. If dim=0 any number of dimensions is acceptable.
min.len	The minimum length, an object needs to have.
max.len	The maximum length, an object needs to have. If NULL, defaults to the largest integer number representable on the system.
classes	An optional character vector, defining class names to which the selection must be limited.
types	If you specify one or more variables types here, the varslot will only accept objects of those types. Valid types are "unknown", "number", "string", "factor", "invalid". Optional, use with great care, the user should not be prevented from making valid choices, and rkward does not always know the type of a variable!
id.name	Character vector, unique ID for the varslot. If "auto", the ID will be generated automatically from label.
help	Character string or list of character values and XiMpLe nodes, will be used as the text value for a setting node in the .rkh file. If set to FALSE, <a href="#">rk.rkh.scan</a> will ignore this node. Also needs component to be set accordingly!
component	Character string, name of the component this node belongs to. Only needed if you want to use the scan features for automatic help file generation; needs help to be set accordingly, too!
i18n	Either a character string or a named list with the optional elements context or comment, to give some i18n_context information for this node. If set to FALSE, the attribute label will be renamed into noi18n_label.

**Value**

An object of class XiMpLe.node.

**See Also**

[rk.XML.vars](#), [rk.XML.varselector](#), and the [Introduction to Writing Plugins for RKWard](#)

**Examples**

```
## Not run:
test.varselector <- rk.XML.varselector("Select some vars")
test.varslot <- rk.XML.varslot("Vars go here", source=test.varselector)
cat(pasteXML(test.varslot))

## End(Not run)
```

rk.XML.wizard

*Create XML wizard section for RKWard plugins***Description**

This function will create a wizard section with optional child nodes "browser", "checkbox", "column", "copy", "dropdown", "embed", "formula", "frame", "include", "input", "insert", "page", "preview", "radio", "row", "saveobject", "select", "spinbox", "stretch", "tabbook", "text", "valueselector", "valueslot", "varselector" and "varslot".

**Usage**

```
rk.XML.wizard(..., label = NULL, recommended = FALSE, i18n = NULL)
```

**Arguments**

...	Objects of class <code>XiMPLe.node</code>
label	Character string, a text label for this plugin element.
recommended	Logical, whether the wizard should be the recommended interface (unless the user has configured RKWard to default to a specific interface).
i18n	Either a character string or a named list with the optional elements <code>context</code> or <code>comment</code> , to give some <code>i18n_context</code> information for this node. If set to <code>FALSE</code> , the attribute <code>label</code> will be renamed into <code>noi18n_label</code> .

**Value**

An object of class `XiMPLe.node`.

**See Also**

[rk.XML.plugin](#), [rk.plugin.skeleton](#), and the [Introduction to Writing Plugins for RKWard](#)

**Examples**

```
# define a checkbox for the actual dialog
test.cbox1 <- rk.XML.cbox(label="More than 30 subjects", val="true")
# define the wizard
test.text <- rk.XML.text("Did you test more than 30 subjects?")
test.copy <- rk.XML.copy(id=test.cbox1)
test.wizard <- rk.XML.wizard(rk.XML.page(list(test.text, test.copy)))
cat(pasteXML(test.wizard))
```

---

`rkwarddev.required`      *Check for rkwarddev package version requirements*

---

**Description**

Check for rkwarddev package version requirements

**Usage**

```
rkwarddev.required(min = "0.06-5", lib.loc = NULL)
```

**Arguments**

`min`                      The minimum version number of rkwarddev that is required to run this script.  
`lib.loc`                  The `lib.loc` argument passed over to [packageVersion](#).

**Value**

The function has no return value, but will stop with an error if the specified version requirement is not met.

**Examples**

```
rkwarddev.required(min="0.06-5")
```

---

`show`                      *Show methods for S4 objects of class rk.JS.\**

---

**Description**

Show methods for S4 objects of class rk.JS.\*

**Usage**

```
show(object)

## S4 method for signature 'rk.JS.arr'
show(object)

## S4 method for signature 'rk.JS.ite'
show(object)

## S4 method for signature 'rk.JS.opt'
show(object)

## S4 method for signature 'rk.JS.aset'
```

```

show(object)

## S4 method for signature 'rk.JS.var'
show(object)

## S4 method for signature 'rk.JS.echo'
show(object)

## S4 method for signature 'rk.JS.i18n'
show(object)

```

### Arguments

object            An object of class `rk.JS.*`

---

tf                            *Replace checkbox XML objects with JavaScript code*

---

### Description

This function is a basically shortcut for `ite` with some assumptions. It's thought to be used when a checkbox should turn an option of an R function to a specified value, by default TRUE or FALSE (hence the name, abbreviated "true or false"). The same result can be obtained with `ite`, but for most common cases `tf` is much quicker.

### Usage

```

tf(
  cbox,
  true = TRUE,
  not = FALSE,
  ifelse = FALSE,
  false = FALSE,
  opt = NULL,
  prefix = ",\n",
  level = 3,
  indent.by = rk.get.indent()
)

```

### Arguments

cbox            An object of class `XiMplE.node` containing a `<checkbox>` node, as generated by `rk.XML.cbox`.

true            Logical or character, the value the option should get. E.g., if `true=TRUE` then the option will be set to TRUE if the box is checked, or in case `not=TRUE`, if the box is not checked.

<code>not</code>	Logical, inverts the checked status of the checkbox. In other words, set this to TRUE if you want the option to be set if the box is not checked.
<code>ifelse</code>	Logical, whether the options should be set anyway. By default, the option will only be set in one condition. If <code>ifelse=TRUE</code> , it will get the inverse value in case of the alternative condition, e.g. it will be set to either <code>not=TRUE</code> or <code>not=FALSE</code> if the box is checked or unchecked.
<code>false</code>	Logical or character, the value the option should, only used get if <code>ifelse=TRUE</code> as well. E.g., if <code>false=FALSE</code> then the option will be set to FALSE if the box is not checked, or in case <code>not=TRUE</code> , if the box is checked.
<code>opt</code>	A character string, naming the R option to be set. If NULL, the XML ID of the checkbox node will be used.
<code>prefix</code>	A character string, what should be pasted before the actual option string. Default is a comma and a newline.
<code>level</code>	Integer, which indentation level to use, minimum is 1.
<code>indent.by</code>	A character string defining the indentation string to use. This refers to the generated R code, not the JavaScript code. Indentation is added after the prefix and before the option string.

### Value

An object of class `rk.JS.ite`.

### See Also

[ite](#), [echo](#), [id](#), and the [Introduction to Writing Plugins for RKWard](#)

### Examples

```
# an example checkbox XML node
cbox1 <- rk.XML.cbox(label="foo", value="foo1", id.name="foo_option")
tf(cbox1)
```



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